

# HCC OAL for Keil RTX User Guide

Version 1.30

For use with OAL for Keil™ RTX versions 1.03 and above

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# 1 System Overview

## 1.1 Introduction

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This guide is for those who want to use HCC Embedded's OS Abstraction Layer (OAL) for their developments in embedded systems that use the Keil™ RTX operating system from ARM® Limited.

The HCC OAL is an abstraction of a Real Time Operating System (RTOS). It defines how HCC software requires an RTOS to behave and its Application Programming Interface (API) defines the functions it requires. Most HCC systems and modules use one or more components of the OAL.

HCC has ported its OAL to Keil™ RTX, in the process creating "hooks" which call Keil™ RTX functions from the HCC abstractions. Once you unzip the files from the **oal\_os\_keil\_rtx** package into the **oal/os** folder in the source tree, these files automatically call the correct functions.

The OAL API defines functions for handling the following elements:

- Tasks.
- Events – these are used as a signaling mechanism, both between tasks, and from asynchronous sources such as Interrupt Service Routines (ISRs) to tasks.
- Mutexes – these guarantee that, while one task is using a particular resource, no other task can pre-empt it and use the same resource.
- Interrupt Service Routines (ISRs) – in Keil™ RTX ISRs are platform-specific.

## 1.2 Feature Check

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The main features of the module are the following:

- Conforms to the HCC Advanced Embedded Framework.
- Integrated with the HCC OS Abstraction Layer (OAL).
- Fully MISRA-compliant.
- Allows all HCC middleware to run with the Keil™ RTX RTOS.

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## 1.3 Packages and Documents

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### Packages

The table below lists the packages that you need in order to use the OAL:

Package	Description
oal_base	The OAL base package.
oal_os_keil_rtx	The OAL for Keil™ RTX package. Unzip the files from this package into the <b>oal/os</b> folder in the source tree.

### Documents

For an overview of HCC RTOS software, see [Product Information](#) on the main HCC website.

Readers should note the points in the [HCC Documentation Guidelines](#) on the HCC documentation website.

#### HCC Firmware Quick Start Guide

This document describes how to install packages provided by HCC in the target development environment. Also follow the *Quick Start Guide* when HCC provides package updates.

#### HCC Source Tree Guide

This document describes the HCC source tree. It gives an overview of the system to make clear the logic behind its organization.

#### HCC OS Abstraction Layer (Base) User Guide

This document describes the base OAL package, defining the standard functions that must be provided by an RTOS. Use this as your reference to global configuration options and the API.

#### HCC OAL for Keil RTX User Guide

This is this document.

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## 1.4 Change History

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This section describes past changes to this manual.

- To view or download earlier manuals, see [Archive: OAL for Keil RTX User Guide](#).
- For the history of changes made to the package code itself, see [History: oal\\_os\\_keil\\_rtx](#).

The current version of this manual is 1.30. The full list of versions is as follows:

Manual version	Date	Software version	Reason for change
1.30	2017-06-28	1.03	New <i>Change History</i> format.
1.20	2016-02-24	1.02	Modified <i>Feature Check</i> section.
1.10	2015-04-02	2.80	Added <i>PSP Porting</i> section.
1.00	2014-12-04	2.80	First online version.

## 2 Source File List

This section describes all the source code files included in the system. These files follow the HCC Embedded standard source tree system, described in the [HCC Source Tree Guide](#). All references to file pathnames refer to locations within this standard source tree, not within the package you initially receive.

**Note:** Do not modify any files except the configuration file and PSP files.

### 2.1 Configuration File

The file `src/config/config_oal_os.h` contains [configuration options](#) specific to the system. Configure these as required. (Global configuration parameters are controlled by the base package's configuration file.)

### 2.2 Source Files

These files are in the directory `src/oal/os`. **These files should only be modified by HCC.**

File	Description
<code>oalp_defs.h</code>	System defines header file.
<code>oalp_event.c</code>	Event functions source code.
<code>oalp_event.h</code>	Event functions header file.
<code>oalp_isr.c</code>	ISR functions source code.
<code>oalp_isr.h</code>	ISR functions header file.
<code>oalp_mutex.c</code>	Mutex functions source code.
<code>oalp_mutex.h</code>	Mutex functions header file.
<code>oalp_task.c</code>	Task functions source code.
<code>oalp_task.h</code>	Task functions header file.

### 2.3 Version File

The file `src/version/ver_oal_os.h` contains the version number of this module. This version number is checked by all modules that use this module to ensure system consistency over upgrades.

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## 2.4 Platform Support Package (PSP) Files

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These files in the directory `src/psp/target/isr` provide functions and elements the core code needs to use, depending on the hardware. Modify these files as required for your hardware.

**Note:** These are PSP implementations for the specific microcontroller and board; you may need to modify these to work with a different microcontroller and/or development board. See [PSP Porting](#) for details.

File	Description
<code>psp_isr.c</code>	ISR functions source code.
<code>psp_isr.h</code>	ISR functions header file.



## 3 Configuration Options

**Note:** Systemwide configuration options which allow you to disable certain functions or sets of functions are set in the base package's configuration file. See the [HCC OS Abstraction Layer \(Base\) User Guide](#) for details.

Set the Keil™ RTX configuration options in the file **src/config/config\_oal\_os.h**. This section lists the available configuration options and their default values.

### **OAL\_TICK\_RATE**

The tick rate in ms. The default is 10.

### **OAL\_HIGHEST\_PRIORITY, OAL\_HIGH\_PRIORITY, OAL\_NORMAL\_PRIORITY, OAL\_LOW\_PRIORITY, OAL\_LOWEST\_PRIORITY**

By default these are respectively 200, 150, 100, 50, and 10.

### **OAL\_EVENT\_FLAG**

The event flag to use for user tasks invoking internal functions.

The value of this flag should be over 0x80 because lower bits might be used by internal tasks. The default is 0x100.

## 4 Implementation Notes

The RTOS elements are implemented as follows.

### **Events**

There are no rules governing events.

### **Mutexes**

There are no rules governing mutexes.

### **Tasks**

There are no rules governing tasks.

### **ISRs**

The platform ISR is used. The implementation depends on the target microcontroller.

### **Ticks**

The configuration option `OAL_TICK_RATE` sets the tick rate in ms. The default is 10.

## 5 PSP Porting

These functions are provided by the PSP to perform various tasks. They are designed for a specific microcontroller and development board. You may need to port them to work with your hardware solution; they are designed to make porting easy.

The package includes samples in the **psp\_isr.c** file.

Function	Description
<b>psp_isr_install()</b>	Initializes the ISR.
<b>psp_isr_delete()</b>	Deletes the ISR, releasing the associated resources.
<b>psp_isr_enable()</b>	Enables the ISR.
<b>psp_isr_disable()</b>	Disables the ISR.
<b>psp_int_enable()</b>	Enables global interrupts.
<b>psp_int_disable()</b>	Disables global interrupts.

These functions are described in the following sections.

## 5.1 psp\_isr\_install

This function is provided by the PSP to initialize the ISR.

### Format

```
int psp_isr_install (
    const oal_isr_dsc_t *   isr_dsc,
    oal_isr_id_t *         isr_id )
```

### Arguments

Argument	Description	Type
isr_dsc	The ISR descriptor.	oal_isr_dsc_t *
isr_id	The ISR ID.	oal_isr_id_t *

### Return Values

Return value	Description
OAL_SUCCESS	Successful execution.
OAL_ERROR	Operation failed.

## 5.2 psp\_isr\_delete

This function is provided by the PSP to delete the ISR, releasing the associated resources.

### Format

```
int psp_isr_delete ( oal_isr_id_t isr_id )
```

### Arguments

Argument	Description	Type
isr_id	The ISR ID.	oal_isr_id_t

### Return Values

Return value	Description
OAL_SUCCESS	Successful execution.
OAL_ERROR	Operation failed.

## 5.3 psp\_isr\_enable

This function is provided by the PSP to enable the ISR.

### Format

```
int psp_isr_enable ( oal_isr_id_t isr_id )
```

### Arguments

Argument	Description	Type
isr_id	The ISR ID.	oal_isr_id_t

### Return Values

Return value	Description
OAL_SUCCESS	Successful execution.
OAL_ERROR	Operation failed.

## 5.4 psp\_isr\_disable

This function is provided by the PSP to disable the ISR.

### Format

```
int psp_isr_disable ( oal_isr_id_t isr_id )
```

### Arguments

Argument	Description	Type
isr_id	The ISR ID.	oal_isr_id_t

### Return Values

Return value	Description
OAL_SUCCESS	Successful execution.
OAL_ERROR	Operation failed.

## 5.5 psp\_int\_enable

This function is provided by the PSP to enable global interrupts.

### Format

```
int psp_int_enable ( void )
```

### Arguments

None.

### Return Values

Return value	Description
OAL_SUCCESS	Successful execution.
OAL_ERROR	Operation failed.



## 5.6 psp\_int\_disable

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This function is provided by the PSP to disable global interrupts.

### Format

```
int psp_int_disable ( void )
```

### Arguments

None.

### Return Values

Return value	Description
OAL_SUCCESS	Successful execution.
OAL_ERROR	Operation failed.