



TFTP User Guide

Version 1.80

For use with Trivial File Transfer Protocol (TFTP) module versions 3.04 and above

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1 System Overview

This chapter contains the fundamental information for this module.

The component sections are as follows:

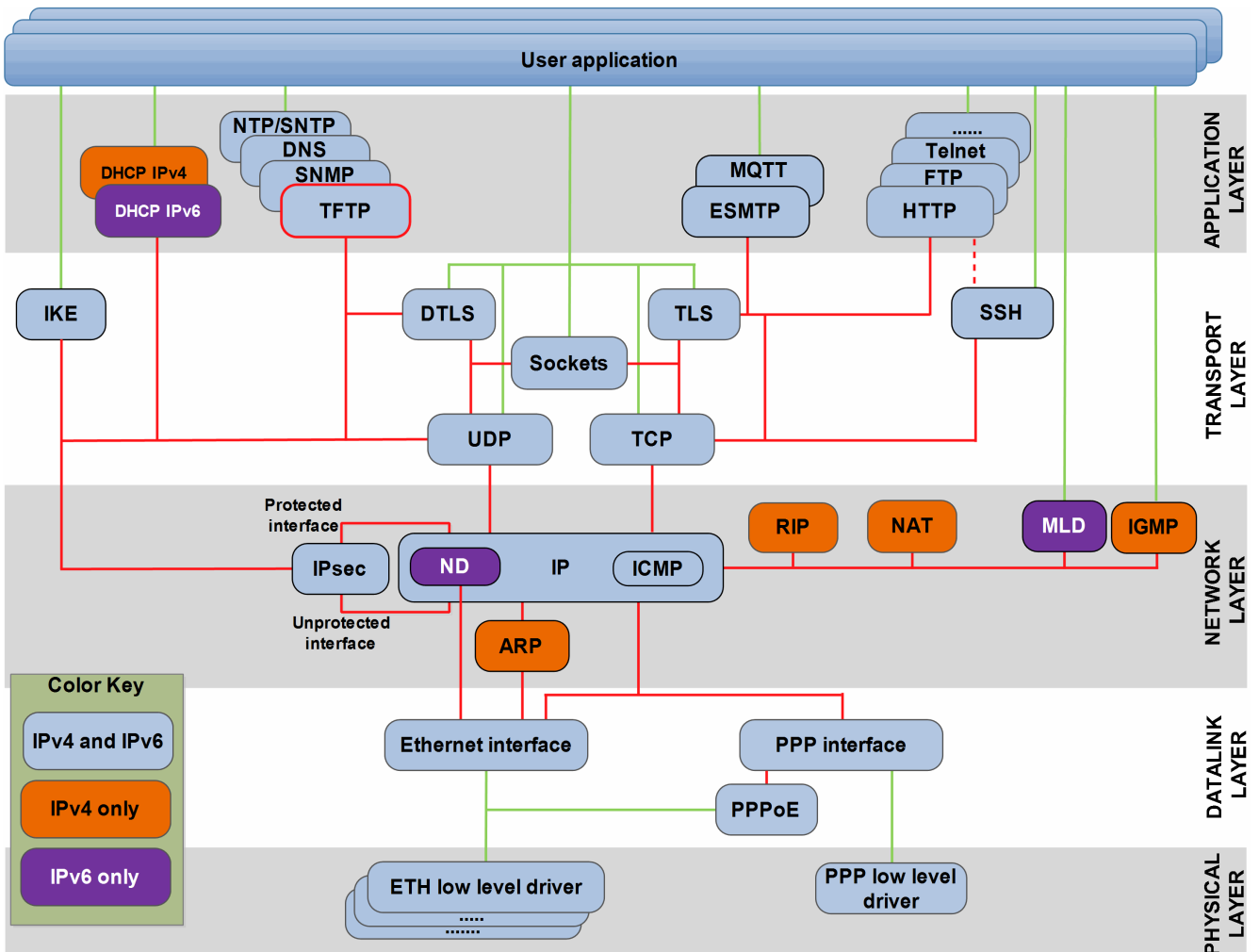
- [Introduction](#) – describes the main elements of the module. This section includes a diagram showing the position of this module within HCC's TCP/IP stack.
- [Feature Check](#) – summarizes the main features of the module as bullet points.
- [Overview of Operation](#) - presents time sequence diagrams that show how the module operates.
- [Packages and Documents](#) – the *Packages* section lists the packages that you need in order to use this module. The *Documents* section lists the relevant user guides.
- [Change History](#) – lists the earlier versions of this manual, giving the software version that each manual describes.

Note: To download this manual as a PDF, see [TCP/IP PDFs](#).

1.1 Introduction

This guide is for those who want to implement a Trivial File Transfer Protocol (TFTP) server and/or client as part of HCC Embedded's TCP/IP stack.

The TFTP module is part of HCC's MISRA-compliant TCP/IP stack, as shown below, and is designed specifically for use with it. (In this diagram green lines show interfaces available to users of the stack, red lines show interfaces internal to the TCP/IP system.)



TFTP is a standard network protocol used to transfer files from one host to another over a TCP-based network. This module implements TFTP server and client functions that are used to transfer files over the UDP protocol. You can use the module in two ways:

- To set up a TFTP server. A remote device can request (get) files from this server and also transfer (put) files to it.
- As a client function that an app on a device can call to transfer files to/from a remote TFTP server.

Any file system or RAM system can be attached to the TFTP server. To do this, you just need to implement the simple callback functions described in [Callback Functions](#).

The HCC TFTP module is designed specifically for use with the HCC TCP/IP stack. It is fast and simple. Once the system is initialized, there are just three types of Application Programming Interface (API) function:

- Start and stop the TFTP module.
- Start and stop the TFTP server.
- Start the TFTP client.

1.2 Feature Check

The main features of the system are the following:

- Conforms to the HCC Advanced Embedded Framework.
- Complies with HCC's MISRA-compliant TCP/IP stack.
- Fully compatible with the HCC IPv4 and IPv6 stacks.
- Designed for integration with both RTOS and non-RTOS based systems.
- Conforms to [RFC 1350](#) (TFTP Protocol Revision 2).
- Has an option allowing you to enable/disable the TFTP client.
- Can interface to any file system by using user-provided callback functions.
- Can interface to RAM by using user-provided callback functions.
- Number of simultaneous server connections is configurable.

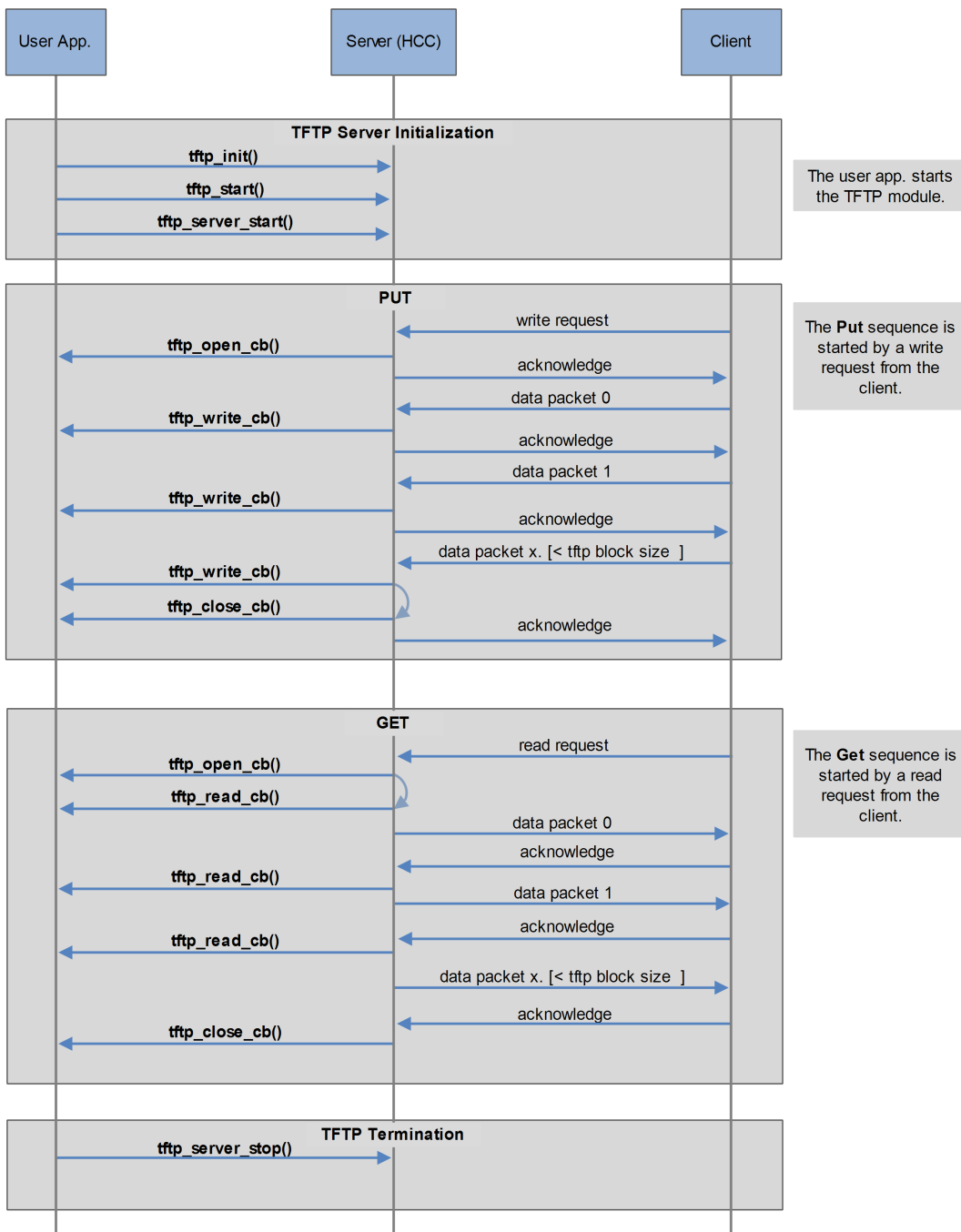
1.3 Overview of Operation

This section contains a set of time sequence diagrams showing how the TFTP protocol works and how it interacts with a supporting file system by using the callback functions provided.

Normal TFTP Server Operation

This diagram shows:

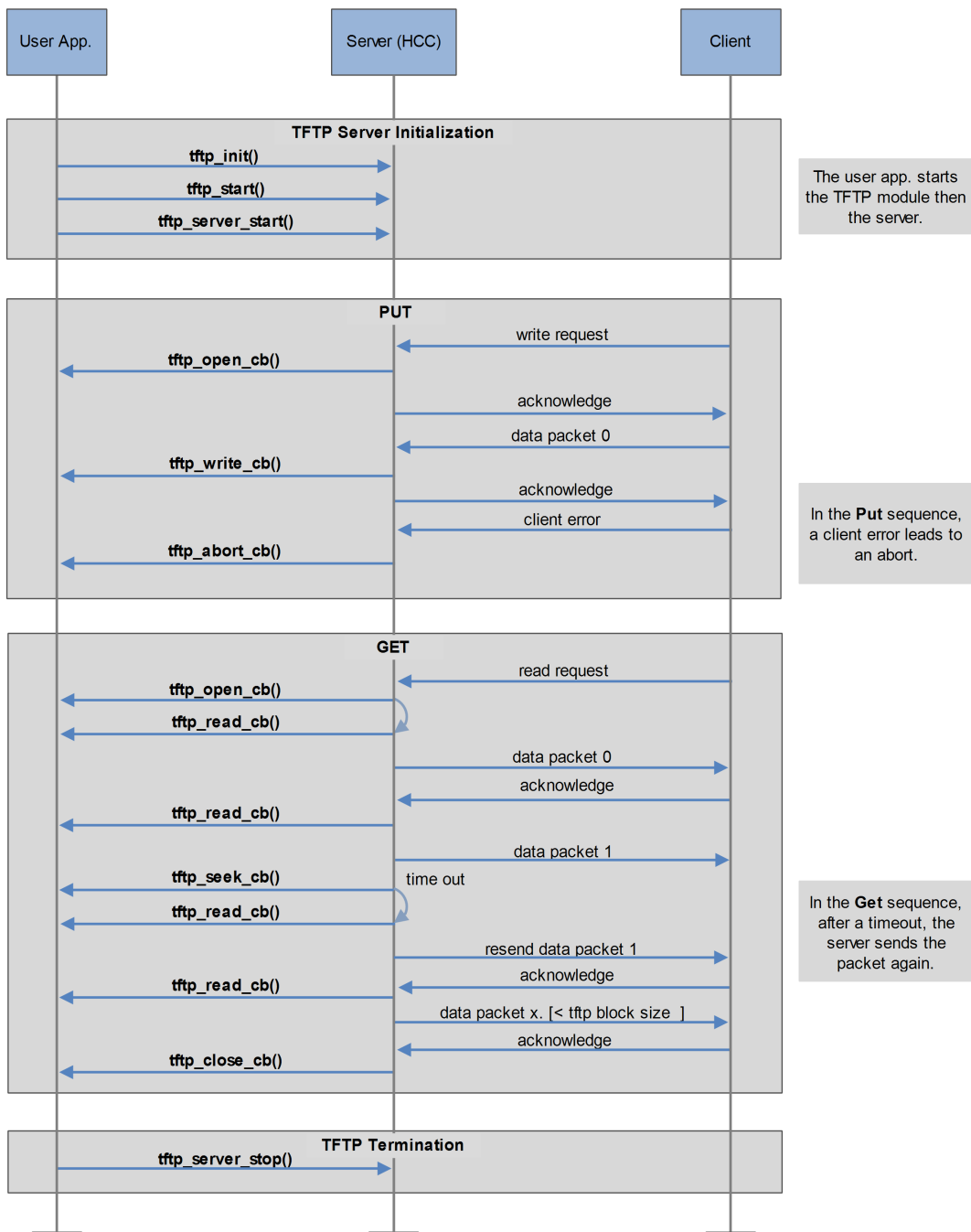
1. TFTP server initialization.
2. A TFTP PUT sequence where the client uploads a file.
3. A TFTP GET sequence where the client downloads a file.
4. TFTP server termination.



TFTP Server Operation with Errors

This diagram shows:

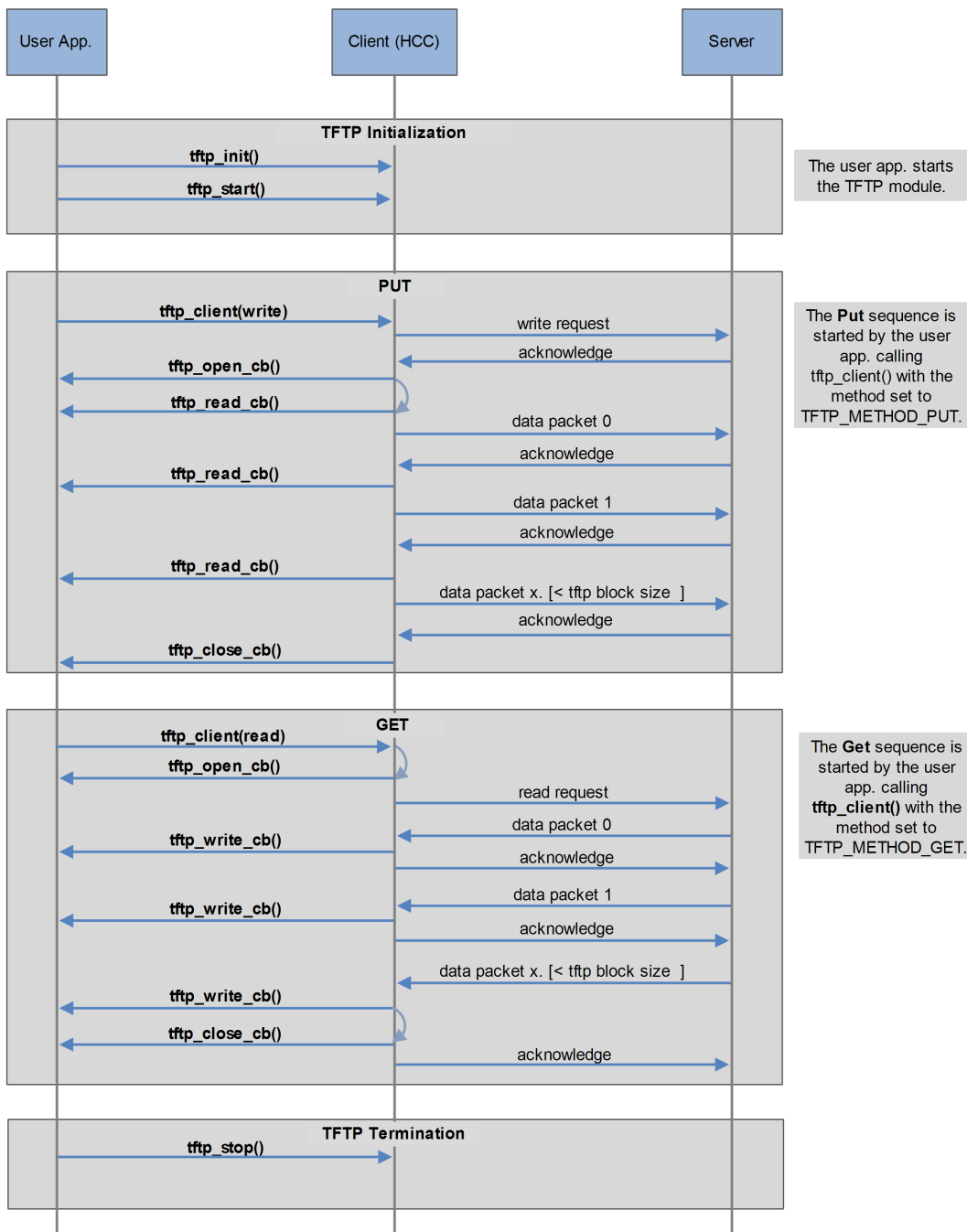
1. TFTP server initialization.
2. A TFTP PUT sequence where a client tries to upload a file but generates an error during the transfer.
3. A TFTP GET sequence where a client downloads a file but there is a timeout during the transfer.
4. TFTP server termination.



Normal TFTP Client Operation

This diagram shows:

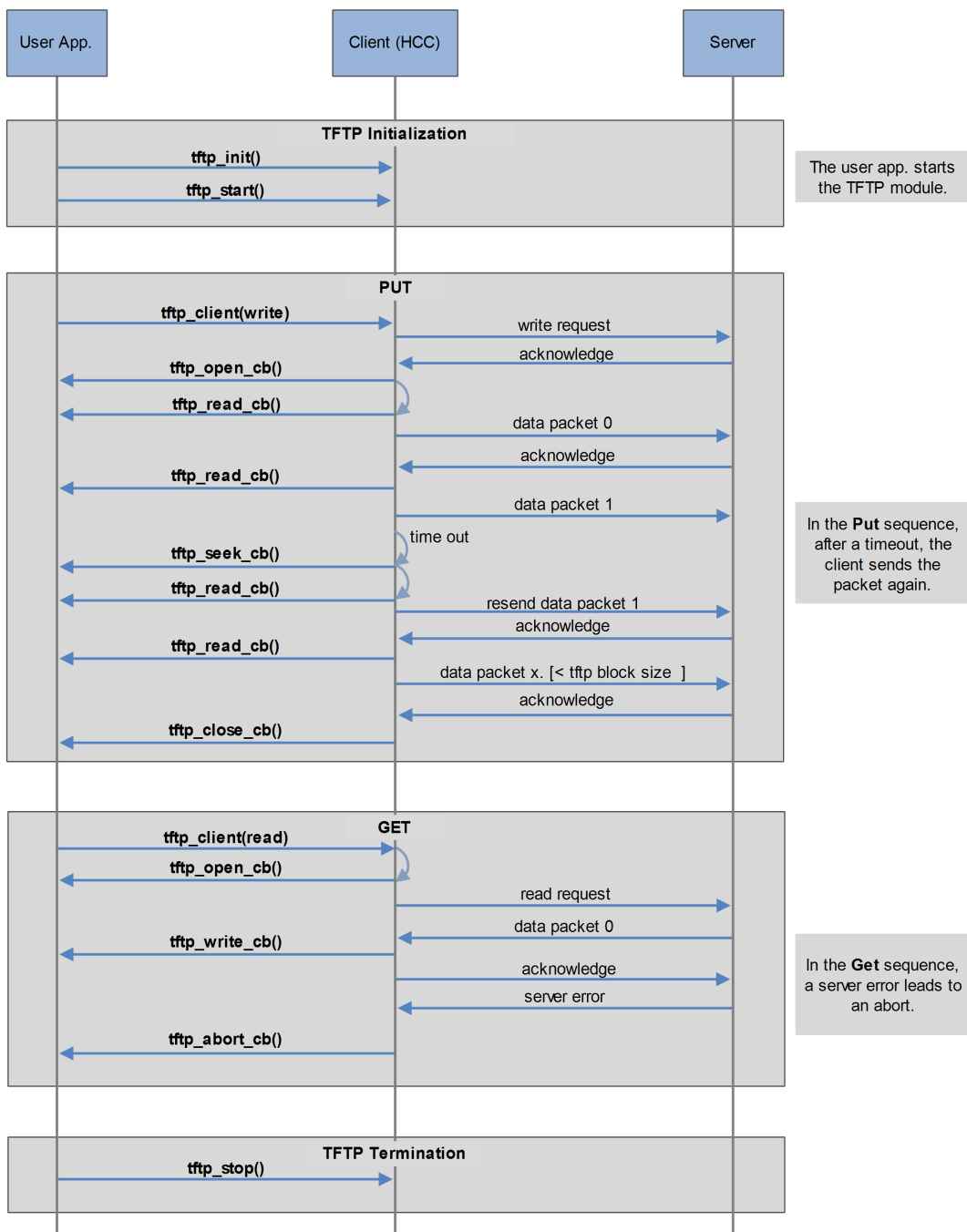
1. TFTP client initialization.
2. A TFTP PUT sequence where the client uploads a file to the server.
3. A TFTP GET sequence where the client downloads a file from the server.
4. TFTP client termination.



TFTP Client Operation with Errors

This diagram shows:

1. TFTP client initialization.
2. A TFTP PUT sequence where the client uploads a file. A timeout occurs during the transfer but this is recovered with the help of a seek callback.
3. A TFTP GET sequence where the client downloads a file but the server generates an error during the transfer.
4. TFTP client termination.



1.4 Packages and Documents

Packages

The table below lists the packages that you need in order to use this module:

| Package | Description |
|-------------------------|--|
| hcc_base_doc | This contains the two guides that will help you get started. |
| ip_app_tftp | The TFTP package described in this manual. |
| ip_app_tftp_demo | The TFTP demo package. This has example code showing how to use the required Callback Functions to interface to both file systems and RAM buffers. |
| mip_base | The TCP/IP Dual Stack base package. |
| mip_udp | The UDP package. |

Documents

For an overview of the HCC TCP/IP stack software, see [Product Information](#) on the main HCC website.

Readers should note the points in the [HCC Documentation Guidelines](#) on the HCC documentation website.

HCC Firmware Quick Start Guide

This document describes how to install packages provided by HCC in the target development environment. Also follow the *Quick Start Guide* when HCC provides package updates.

HCC Source Tree Guide

This document describes the HCC source tree. It gives an overview of the system to make clear the logic behind its organization.

HCC TCP/IP Dual Stack System User Guide

This is the core document that describes the complete TCP/IP stack. It covers both IPv4 and IPv6 systems.

HCC TFTP User Guide

This is this document.

1.5 Change History

This section describes past changes to this manual.

- To download this manual or a PDF describing an [earlier software version](#), see [TCP/IP PDFs](#).
- For the history of changes made to the package code itself, see [History: ip_app_tftp](#) and [History: ip_app_tftp_demo](#).

The current version of this manual is 1.80. The full list of versions is as follows:

| Manual version | Date | Software version | Reason for change |
|----------------|------------|------------------|---|
| 1.80 | 2018-10-05 | 3.05 | Added notes on three <i>Server and Client Functions</i> pages. Reordered columns in <i>t_tftp_cb_dsc</i> . |
| 1.70 | 2018-06-06 | 3.05 | Reorganized <i>Overview of Operation</i> section. |
| 1.60 | 2017-06-20 | 3.04 | New <i>Change History</i> format. |
| 1.50 | 2017-03-28 | 3.03 | Updated network diagram. |
| 1.40 | 2017-01-16 | 3.03 | Updated network diagram, <i>Feature Check</i> . |
| 1.30 | 2017-01-16 | 3.02 | Updated network diagram. |
| 1.20 | 2015-10-06 | 2.03 | Added software change history to manual. |
| 1.10 | 2015-09-04 | 2.03 | Reorganized <i>System Overview</i> section. |
| 1.00 | 2015-07-07 | 2.03 | First online version. |

2 Source File List

The following sections describe all the source code files included in the system. These files follow the HCC Embedded standard source tree system, described in the [HCC Source Tree Guide](#). All references to file pathnames refer to locations within this standard source tree, not within the package you initially receive.

Note: Do not modify any files except the configuration files.

2.1 API Header File

The file `src/api/api_ip_app_tftp.h` is the only file that should be included by an application using this module. For details of the API functions, see [Application Programming Interface](#).

2.2 Configuration Files

These files are in the directory `src/config`. Configure them as required:

| File | Description |
|-----------------------------------|--|
| <code>config_ip_app_tftp.h</code> | The configurable TFTP options. For details, see config_ip_app_tftp.h . |
| <code>config_ip_app_tftp.c</code> | Sets the error message sent to the remote node by a callback function. For details, see config_ip_app_tftp.c . |

2.3 Source Code

The file `src/ip/apps/tftp/tftp.c` is the main TFTP source code file. **This file should only be modified by HCC.**

2.4 Version

The file `src/version/ver_ip_app_tftp.h` contains the version number of this module. This version number is checked by all modules that use this module to ensure system consistency over upgrades.

3 Configuration Options

There are two configuration files, as described below.

3.1 config_ip_app_tftp.h

Set the system configuration options in the file **src/config/config_ip_app_tftp.h**. This section lists the available options and their default values.

TFTP_TASK_STACK_SIZE

The TFTP task stack size. The default value is 4096.

Note: All file system (callback) functions are called from the TFTP task context .

TFTP_MAX_CONNS

The maximum number of server/client connections that can be open simultaneously. The default value is 4.

TFTP_CONN_PORT_START

The first connection port. The ports are used in rotation for every new connection. The default value is 12000.

TFTP_CONN_PORT_COUNT

The number of ports. The default value is 500.

TFTP_SERVER_ENABLE

Keep this at the default value of 1 to enable server functionality.

TFTP_SERVER_PORT

The server port number. The default value is 69.

TFTP_CLIENT_ENABLE

Keep this at the default value of 1 to enable client operation. To disable it set it to 0.

TFTP_FNAME_LEN

The maximum file name length. The default value is 40.

TFTP_TIMEOUT

The retry timeout used when the remote node does not respond, in seconds. The default value is 5.

3.2 config_ip_app_tftp.c

Use the file **src/config/config_ip_app_tftp.c** to configure the error message sent to the remote node if an error is returned by a callback function.

The default is as follows:

```
const char_t * g_tftp_errc_msg[TFTP_ERRC_COUNT] =
{
    "Undefined"
    , "File not found"
    , "Access violation"
    , "Disk full"
    , "Illegal command"
    , "Unknown transfer ID"
    , "File exists"
    , "No such user"
};
```


4 Application Programming Interface

This section documents the Application Programming Interface (API). It includes all the functions that are available to an application program.

4.1 Module Management

The functions are the following:

| Function | Description |
|----------------------|--|
| tftp_init() | Initializes the module and allocates the required resources. |
| tftp_start() | Starts the module. |
| tftp_stop() | Stops the module. |
| tftp_delete() | Deletes the module and releases the resources it used. |

tftp_init

Use this function to initialize the TFTP module and allocate the required resources.

Note: Call this before any other TFTP function.

Format

```
t_tftp_ret tftp_init ( void )
```

Arguments

Arguments

None.

Return Values

| Return value | Description |
|--------------|-----------------------|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERROR | Operation failed. |

tftp_start

Use this function to start the TFTP module.

Note: Call **tftp_init()** before this function.

Format

```
t_tftp_ret tftp_start ( void )
```

Arguments

Arguments

None.

Return Values

| Return value | Description |
|------------------|--|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERROR | Operation failed. |
| TFTP_ERR_PROTO | Protocol error (server port failed to open). |
| TFTP_ERR_STARTED | The module has already been started. |

tftp_stop

Use this function to stop the TFTP module.

Format

```
t_tftp_ret tftp_stop ( void )
```

Arguments

Arguments

None.

Return Values

| Return value | Description |
|------------------|---|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERROR | Operation failed. |
| TFTP_ERR_PROTO | Protocol error (server port failed to close). |
| TFTP_ERR_STOPPED | The module has already been stopped. |

tftp_delete

Use this function to delete the TFTP module and release the associated resources.

Format

```
t_tftp_ret tftp_delete ( void )
```

Arguments

| Arguments |
|-----------|
| None. |

Return Values

| Return value | Description |
|--------------|-----------------------|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERROR | Operation failed. |

4.2 Server and Client Functions

These functions control the server and client.

| Function | Description |
|----------------------------------|------------------------------------|
| <code>tftp_server_start()</code> | Starts the TFTP server. |
| <code>tftp_server_stop()</code> | Stops the TFTP server. |
| <code>tftp_client()</code> | Executes a client GET/PUT request. |

tftp_server_start

Use this function to start the TFTP server.

Note: This is only available if configuration option `TFTP_SERVER_ENABLE` is set.

Format

```
t_tftp_ret tftp_server_start ( const t_tftp_cb_dsc * const p_cb_dsc )
```

Arguments

| Arguments | Description | Type |
|-----------|--|-----------------|
| p_cb_dsc | A pointer to the callback function descriptor. | t_tftp_cb_dsc * |

Return Values

| Return value | Description |
|------------------------|--|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERR_INVALID_PARAM | Either the pointer to the callback descriptor is invalid, or a callback itself is invalid. |
| TFTP_ERR_PROTO | Protocol error (server port failed to open). |
| TFTP_ERR_STARTED | The server has already been started. |

tftp_server_stop

Use this function to stop the TFTP server.

Note: This is only available if configuration option `TFTP_SERVER_ENABLE` is set.

Format

```
t_tftp_ret tftp_server_stop ( void )
```

Arguments

Arguments

None.

Return Values

| Return value | Description |
|------------------|---|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERR_PROTO | Protocol error (server port failed to close). |
| TFTP_ERR_STOPPED | The server has already been stopped. |

tftp_client

Use this function to execute a client GET/PUT request.

Note: This is only available if configuration option `TFTP_CLIENT_ENABLE` is set.

This is a non-blocking function. To follow the state of the request, use the callback functions.

Format

```
t_tftp_ret tftp_client (
    const t_tftp_method      method,
    t_ip_addr * const       p_ip_addr,
    const char_t * const     p_filename,
    const t_tftp_cb_dsc * const p_cb_dsc )
```

Arguments

| Arguments | Description | Type |
|------------|---------------------------------------|-----------------|
| method | TFTP_METHOD_GET or TFTP_METHOD_PUT. | t_tftp_method |
| p_ip_addr | A pointer to the remote IP address. | t_ip_addr * |
| p_filename | A pointer to the file name. | char_t * |
| p_cb_dsc | A pointer to the callback descriptor. | t_tftp_cb_dsc * |

Return Values

| Return value | Description |
|------------------------|---|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERR_INVALID_CB | A callback is invalid. |
| TFTP_ERR_INVALID_PARAM | Invalid IP address. |
| TFTP_ERR_INVALID_SIZE | The filename length exceeds <code>TFTP_FNAME_LEN</code> . |
| TFTP_RETRY | Retry later (another request is in progress). |

4.3 Error Codes

If a function executes successfully, it returns with TFTP_SUCCESS. The following table shows the meaning of the TFTP return codes.

Note: Also check other error code values used in the TCP base system; see the *HCC TCP/IP Dual Stack System User Guide*.

| Return Value | Value | Description |
|------------------------|-------|---|
| TFTP_SUCCESS | 0 | Successful execution. |
| TFTP_RETRY | 1 | Retry later (another request is in progress). |
| TFTP_ERR_NO_MORE_ENTRY | 2 | There are no more entries. |
| TFTP_INVALID_PARAM_ERR | 3 | A parameter is invalid. |
| TFTP_ERR_INVALID_CB | 4 | Invalid parameter. |
| TFTP_ERR_INVALID_SIZE | 5 | Invalid size. |
| TFTP_ERR_PROTO | 6 | Protocol error. |
| TFTP_ERR_CB | 7 | Callback returned error. |
| TFTP_ERR_TIMEOUT | 8 | Timeout error. |
| TFTP_ERR_STARTED | 9 | The module has already been started. |
| TFTP_ERR_STOPPED | 10 | The module has already been stopped. |
| TFTP_ERR_REMOTE | 11 | Error occurred on the remote node. |
| TFTP_ERROR | 12 | General error. |

4.4 Types and Definitions

This section describes the main elements that are defined in the API Header file.

t_tftp_method

The *t_tftp_method* typedef defines two transfer methods, as follows:

| Name | Description |
|-----------------|------------------------------------|
| TFTP_METHOD_GET | Get: request a file from a server. |
| TFTP_METHOD_PUT | Put: send a file to a server. |

t_tftp_mode

The file open modes are defined in *t_tftp_mode*, as follows:

| Name | Description |
|-----------------|-------------|
| TFTP_MODE_READ | Text read. |
| TFTP_MODE_WRITE | Text write. |

t_tftp_cb_dsc

The *t_tftp_cb_dsc* structure is the callback function descriptor:

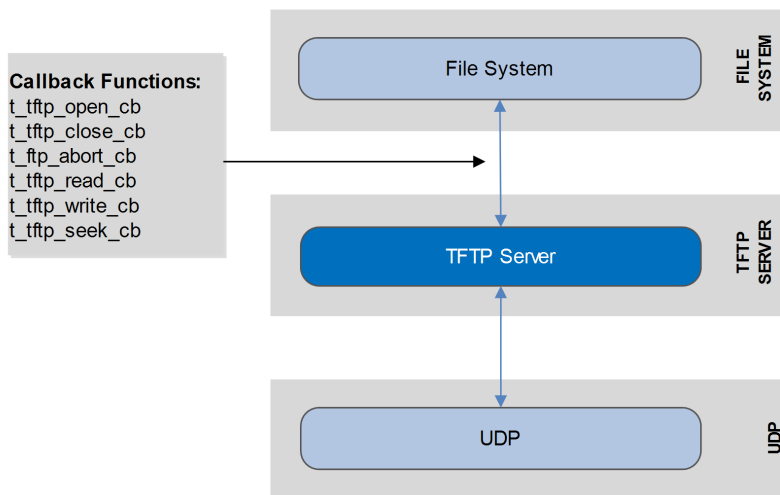
| Element | Type | Description |
|--------------|-----------------|---------------------|
| tcd_open_cb | t_tftp_open_cb | The open callback. |
| tcd_close_cb | t_tftp_close_cb | The close callback. |
| tcd_abort_cb | t_tftp_abort_cb | The abort callback. |
| tcd_read_cb | t_tftp_read_cb | The read callback. |
| tcd_write_cb | t_tftp_write_cb | The write callback. |
| tcd_seek_cb | t_tftp_seek_cb | The seek callback. |

5 Integration

This section describes all aspects of the module that require integration with your target project. This includes porting and configuration of external resources.

5.1 Interfacing to a File System

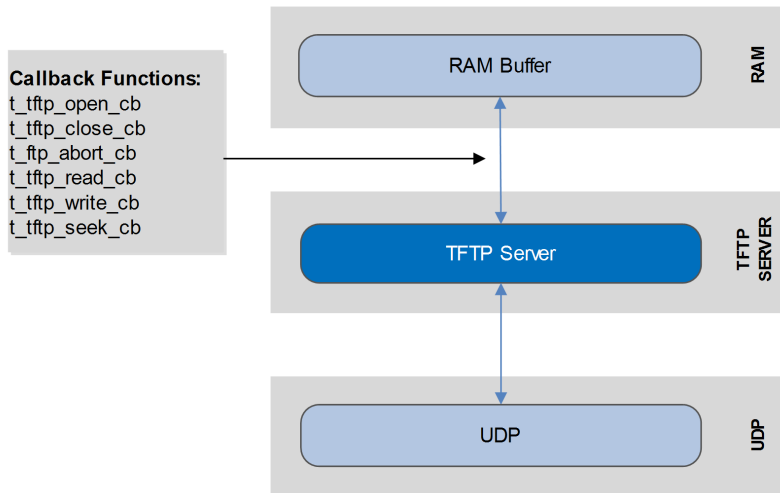
Interfacing to a file system allows you to transfer data between (both to and from) a file system and a remote TFTP server client. To do this, you use the [callback functions](#) provided, as shown below.



The [demo package](#) file `tftp_user_fs.c` has examples of code for each callback function that you can use to interface to the file system.

5.2 Interfacing to RAM

Interfacing to a RAM system allows you to transfer data between (both to and from) a RAM buffer and a remote TFTP server client. To do this, you use the [callback functions](#) provided, as shown below.



This allows you to transfer data between RAM and a remote system that considers that area of RAM to be a file. There are many potential applications for this type of spoofed access.

The [demo package](#) file `tftp_user_buf.c` has examples of code for each callback function that you can use to interface to RAM.

5.3 The TFTP Demo Package

The TFTP demo package is named **ip_app_tftp_demo**.

The three files described below are located in the directory **psp\board\demo**.

tftp_user.h

This header file defines the four TFTP user module functions: **tftp_user_init()**, **tftp_user_start()**, **tftp_user_stop()** and **tftp_user_delete()**. These effectively make the four [Module Management](#) calls for you.

tftp_user_fs.c

This file shows how to interface to a file system. It does the following:

1. Defines the maximum number of files the module can use.
2. Declares function prototypes for each of the six callback functions.
3. Defines a callback descriptor and array of file handles as local variables.
4. Gives example code for each of the six callback functions.
5. Creates the TFTP user module functions listed above.

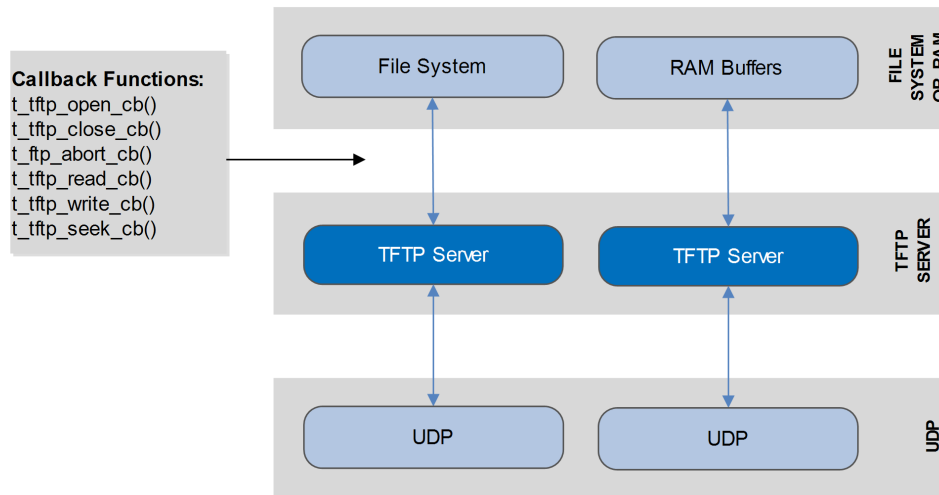
tftp_user_buf.c

This file shows how to interface to a RAM buffer. It does the following:

1. Defines the RAM buffer size.
2. Declares function prototypes for each of the six callback functions.
3. Defines a callback descriptor and RAM array as local variables.
4. Gives example code for each of the six callback functions.
5. Creates the TFTP user module functions listed above.

5.4 Callback Functions

The callback functions shown in the following diagram and described in this section provide a simple interface that allows you to attach any file system or RAM to the TFTP server:



All you have to do to connect to your file system or RAM is implement these callbacks. To help you with this, sample code for these callbacks is provided in the files of the [TFTP demo package](#). There are examples for both file system and RAM. Use these as the basis for creating your own application.

Note:

- It is your responsibility to provide these callback functions, complying with the definitions described in this manual. You can implement as many of them as required.
- All callback functions are called from the same TFTP task context and are protected against concurrent calls. That is, one callback function cannot interrupt another.

The callbacks are the following:

| Function | Description |
|--------------------------|---|
| t_tftp_open_cb() | Specifies the format of the callback function you may call to open a file for read or write. |
| t_tftp_close_cb() | Specifies the format of the callback function you may call to close a file. |
| t_tftp_abort_cb() | Specifies the format of the callback function you may call to abort a connection. |
| t_tftp_read_cb() | Specifies the format of the callback function you may call to read data. |
| t_tftp_write_cb() | Specifies the format of the callback function you may call to write data. |
| t_tftp_seek_cb() | Specifies the format of the callback function you may call to search in a file opened for read. |

t_tftp_open_cb

The **t_tftp_open_cb** definition specifies the format of the callback function that may be called to open a file for read or write.

Note:

- If the file is opened for read, it must be in a mode that allows seeking later. This is required in case a packet needs to be retransmitted.
- The output handle cannot be TFTP_INVALID_CB_HDL.

Format

```
typedef t_tftp_errc ( * t_tftp_open_cb ) (
    char_t * const    p_filename,
    const t_tftp_mode mode,
    uint32_t * const  p_hdl )
```

Arguments

| Parameter | Description | Type |
|------------|--|-------------|
| p_filename | A pointer to the name of the file to open. | char_t* |
| mode | The open mode. | t_tftp_mode |
| p_hdl | Where to write the internal handle. | uint32_t* |

Return Codes

| Code | Description |
|--------------|-----------------------|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERROR | Operation failed. |

Examples

The code shown in these examples is given in the **ip_app_tftp_demo** package.

This example from the file **tftp_user_fs.c** shows the code interfacing to a file system:

```
static t_tftp_errc tftp_open_cb ( char_t * const p_filename
                                , const t_tftp_mode mode
                                , uint32_t * const p_hdl )
{
    t_tftp_errc ret_val;
    uint16_t    pos;

    f_enterFS();

    ret_val = TFTP_ERRC_FILENOTFND;

    for ( pos = 0u
          ; ( pos < MAX_FILES ) && ( g_file[pos] != (F_FILE *)NULL )
          ; pos++ )
    {

        if ( pos < MAX_FILES )
        {
            if ( mode == TFTP_MODE_WRITE )
            {
                g_file[pos] = f_open( p_filename, "w" );
            }
            else
            {
                g_file[pos] = f_open( p_filename, "r" );
            }

            if ( g_file[pos] != NULL )
            {
                *p_hdl = pos;
                ret_val = TFTP_ERRC_SUCCESS;
            }
        }
    }

    return ret_val;
} /* tftp_open_cb */
```

This example from the file **tftp_user_buf.c** shows the code interfacing to a RAM buffer:

```
static t_tftp_errc tftp_open_cb ( char_t * const p_filename
                                , const t_tftp_mode mode
                                , uint32_t * const p_hdl )
{
    t_tftp_errc ret_val;

    HCC_UNUSED_ARG( p_filename );
    HCC_UNUSED_ARG( mode );

    ret_val = TFTP_ERRC_ACCESSVIO;
    if ( g_buf_used == FALSE )
    {
        if ( mode == TFTP_MODE_WRITE )
        {
            g_buf_size = 0u;
        }

        g_buf_pos = 0u;
        g_buf_used = TRUE;

        *p_hdl = 0u;

        ret_val = TFTP_ERRC_SUCCESS;
    }

    return ret_val;
} /* tftp_open_cb */
```

t_tftp_close_cb

The **t_tftp_close_cb** definition specifies the format of the callback function that may be called to close a file.

Format

```
typedef void ( * t_tftp_close_cb ) ( const uint32_t hdl )
```

Arguments

| Parameter | Description | Type |
|-----------|---|----------|
| hdl | The file handle returned by t_tftp_open_cb() . | uint32_t |

Return Codes

Code

None.

Examples

The code shown in these examples is given in the **ip_app_tftp_demo** package.

This example from the file **tftp_user_fs.c** shows the code interfacing to a file system:

```
static void tftp_close_cb ( const uint32_t hdl )
{
    f_close( g_file[hdl] );
    g_file[hdl] = (F_FILE *)NULL;
} /* tftp_close_cb */
```

This example from the file **tftp_user_buf.c** shows the code interfacing to a RAM buffer:

```
static void tftp_close_cb ( const uint32_t hdl )
{
    HCC_UNUSED_ARG( hdl );
    g_buf_used = FALSE;
} /* tftp_close_cb */
```

t_tftp_abort_cb

The **t_tftp_abort_cb** definition specifies the format of the callback function that may be called to abort a connection.

After a connection is aborted, the file must be closed (and possibly removed).

The local return value identifies the reason for the abort condition. The error code and message give information on the TFTP error code sent/received.

Format

```
typedef void ( * t_tftp_abort_cb ) (
    const uint32_t      hdl,
    const char_t * const p_filename,
    const t_tftp_mode   mode,
    const t_tftp_ret     lret,
    const t_tftp_errc   errc,
    const char_t * const p_errmsg )
```

Arguments

| Parameter | Description | Type |
|------------|---|-----------------------------|
| hdl | The directory pathname. | uint32_t |
| p_filename | A pointer to the name of the file. | char_t* |
| mode | The file open mode. | t_tftp_mode |
| lret | The local return value, identifying the reason for the abort condition. | t_tftp_ret |
| errc | The error code returned/received. | t_tftp_errc |
| p_errmsg | A pointer to the error message. This gives information on the TFTP error code sent/received. | char_t* |

Return Codes

| Code | Description |
|---------------------|--|
| TFTP_SUCCESS | Successful execution. |
| TFTP_INVALID_CB_HDL | The connection was aborted before it could be opened. This can happen if a file was GET/PUT with tftp_client() . |
| Else | See Error Codes . |

Examples

The code shown in these examples is given in the **ip_app_tftp_demo** package.

This example from the file **tftp_user_fs.c** shows the code interfacing to a file system:

```
static void tftp_abort_cb ( const uint32_t hdl
                          , const char_t * const p_filename
                          , const t_tftp_mode mode
                          , const t_tftp_ret lret
                          , const t_tftp_errc errc
                          , const char_t * const p_errmsg )
{
    HCC_UNUSED_ARG( lret );
    HCC_UNUSED_ARG( errc );
    HCC_UNUSED_ARG( p_errmsg );

    f_close( g_file[hdl] );
    g_file[hdl] = (F_FILE *)NULL;

    if ( mode == TFTP_MODE_WRITE )
    {
        f_delete( p_filename );
    }
} /* tftp_abort_cb */
```

This example from the file **tftp_user_buf.c** shows the code interfacing to a RAM buffer:

```
static void tftp_abort_cb ( const uint32_t hdl
                          , const char_t * const p_filename
                          , const t_tftp_mode mode
                          , const t_tftp_ret lret
                          , const t_tftp_errc errc
                          , const char_t * const p_errmsg )
{
    HCC_UNUSED_ARG( hdl );
    HCC_UNUSED_ARG( p_filename );
    HCC_UNUSED_ARG( mode );
    HCC_UNUSED_ARG( lret );
    HCC_UNUSED_ARG( errc );
    HCC_UNUSED_ARG( p_errmsg );

    g_buf_used = FALSE;
} /* tftp_abort_cb */
```

t_tftp_read_cb

The **t_tftp_read_cb** definition specifies the format of the callback function that may be called to read data.

Format

```
typedef t_tftp_errc ( * t_tftp_read_cb ) (  
    const uint32_t    hdl,  
    uint8_t * const   p_buf,  
    const uint16_t    buf_len,  
    uint16_t * const  p_rd_len )
```

Arguments

| Parameter | Description | Type |
|-----------|---------------------------------|------------|
| hdl | The file handle. | uint32_t |
| p_buf | Where to read data from. | uint8_t * |
| buf_len | The length of the buffer. | uint16_t |
| p_rd_len | Where to write the length read. | uint16_t * |

Return Codes

| Code | Description |
|--------------|-----------------------------------|
| TFTP_SUCCESS | Successful execution. |
| Else | See Error Codes . |

Examples

The code shown in these examples is given in the **ip_app_tftp_demo** package.

This example from the file **tftp_user_fs.c** shows the code interfacing to a file system:

```
static t_tftp_errc tftp_read_cb ( const uint32_t hdl
                                , uint8_t * const p_buf
                                , const uint16_t buf_len
                                , uint16_t * const p_rd_len )
{
    *p_rd_len = (uint16_t)f_read( p_buf, 1, buf_len, g_file[hdl] );

    return TFTP_ERRC_SUCCESS;
} /* tftp_read_cb */
```

This example from the file **tftp_user_buf.c** shows the code interfacing to a RAM buffer:

```
static t_tftp_errc tftp_read_cb ( const uint32_t hdl
                                , uint8_t * const p_buf
                                , const uint16_t buf_len
                                , uint16_t * const p_rd_len )
{
    uint16_t rd_len;

    HCC_UNUSED_ARG( hdl );

    rd_len = buf_len;
    if ( ( g_buf_size - g_buf_pos ) < rd_len )
    {
        rd_len = g_buf_size - g_buf_pos;
    }

    if ( rd_len > 0u )
    {
        memcpy( p_buf, &( g_buf[g_buf_pos] ), rd_len );
        g_buf_pos += rd_len;
    }

    *p_rd_len = rd_len;

    return TFTP_ERRC_SUCCESS;
} /* tftp_read_cb */
```


t_tftp_write_cb

The **t_tftp_write_cb** definition specifies the format of the callback function that may be called to write data.

Format

```
typedef t_tftp_errc ( * t_tftp_write_cb ) (  
    const uint32_t    hdl,  
    uint8_t * const  p_buf,  
    const uint16_t    buf_len,  
    uint16_t * const  p_wr_len )
```

Arguments

| Parameter | Description | Type |
|-----------|--|------------|
| hdl | The file handle. | uint32_t |
| p_buf | Where to write data to. | uint8_t * |
| buf_len | The length of the buffer. | uint16_t |
| p_wr_len | On return, the length of the data written. | uint16_t * |

Return Codes

| Code | Description |
|--------------|-----------------------------------|
| TFTP_SUCCESS | Successful execution. |
| Else | See Error Codes . |

Examples

The code shown in these examples is given in the **ip_app_tftp_demo** package.

This example from the file **tftp_user_fs.c** shows the code interfacing to a file system:

```
static t_tftp_errc tftp_write_cb ( const uint32_t hdl
                                , uint8_t * const p_buf
                                , const uint16_t buf_len
                                , uint16_t * const p_wr_len )
{
    *p_wr_len = (uint16_t)f_write( p_buf, 1, buf_len, g_file[hdl] );

    return TFTP_ERRC_SUCCESS;
} /* tftp_write_cb */
```

This example from the file **tftp_user_buf.c** shows the code interfacing to a RAM buffer:

```
static t_tftp_errc tftp_write_cb ( const uint32_t hdl
                                , uint8_t * const p_buf
                                , const uint16_t buf_len
                                , uint16_t * const p_wr_len )
{
    uint16_t wr_len;

    HCC_UNUSED_ARG( hdl );

    wr_len = buf_len;
    if ( ( BUF_SIZE - g_buf_pos ) < wr_len )
    {
        wr_len = BUF_SIZE - g_buf_pos;
    }

    if ( wr_len > 0u )
    {
        memcpy( &(amp; g_buf[g_buf_pos] ), p_buf, wr_len );
        g_buf_pos += wr_len;
        g_buf_size += wr_len;
    }

    *p_wr_len = wr_len;

    return TFTP_ERRC_SUCCESS;
} /* tftp_write_cb */
```

t_tftp_seek_cb

The **t_tftp_seek_cb** definition specifies the format of the callback function that may be called to search in a file opened for read.

Format

```
t_tftp_errc tftp_seek_cb (  
    const uint32_t hdl,  
    const uint32_t pos )
```

Arguments

| Parameter | Description | Type |
|-----------|---|----------|
| hdl | The internal handle returned by t_tftp_open_cb() . | uint32_t |
| pos | The seek position. | uint32_t |

Return Codes

| Code | Description |
|--------------|-----------------------------------|
| TFTP_SUCCESS | Successful execution. |
| Else | See Error Codes . |

Examples

The code shown in these examples is given in the **ip_app_tftp_demo** package.

This example from the file **tftp_user_fs.c** shows the code interfacing to a file system:

```
static t_tftp_errc tftp_seek_cb ( const uint32_t hdl
                                , const uint32_t pos )
{
    t_tftp_errc ret_val;

    ret_val = TFTP_ERRC_UNDEFINED;
    if ( f_seek( g_file[hdl], pos, F_SEEK_SET ) == F_NO_ERROR )
    {
        ret_val = TFTP_ERRC_SUCCESS;
    }

    return ret_val;
} /* tftp_seek_cb */
```

This example from the file **tftp_user_buf.c** shows the code interfacing to a RAM buffer:

```
static t_tftp_errc tftp_seek_cb ( const uint32_t hdl
                                , const uint32_t pos )
{
    HCC_UNUSED_ARG( hdl );
    g_buf_pos = pos;

    return TFTP_ERRC_SUCCESS;
} /* tftp_seek_cb */
```

5.5 OS Abstraction Layer

The module uses the OS Abstraction Layer (OAL) that allows it to run seamlessly with a wide variety of RTOSes, or without an RTOS.

The module uses the following OAL components:

| OAL Resource | Number Required |
|--------------|-----------------|
| Tasks | 1 |
| Mutexes | 1 |
| Events | 1 |

5.6 PSP Porting

The Platform Support Package (PSP) is designed to hold all platform-specific functionality, either because it relies on specific features of a target system, or because this provides the most efficient or flexible solution for the developer. For full details of its functions and macros, see the *HCC Base Platform Support Package User Guide*.

The module makes use of the following standard PSP functions:

| Function | Package | Element | Description |
|----------------------|----------|------------|--|
| psp_memcpy() | psp_base | psp_string | Copies a block of memory. The result is a binary copy of the data. |
| psp_memset() | psp_base | psp_string | Sets the specified area of memory to the defined value. |
| psp_strncpy() | psp_base | psp_string | Copies one string of defined length to another. |
| psp_strlen() | psp_base | psp_string | Gets the length of a string. |

5.7 Utilities

The TFTP Server code creates and uses a single timer in the **hcc_timer** module.

The **hcc_timer** module is included in your system when you install the base TCP/IP modules.

6 Using the Demo Package

This module demonstrates the TFTP module. It interfaces to a FAT file system.

The test works using memory buffers (**tftp_user_buf.c**) or a file system (**tftp_user_fs.c**) as well. One source file is used at a time.

If the file system is used, the file **upl1.html** is created on the file system's root directory. This file is uploaded to the server using PUT; its content does not matter.

6.1 Demo Source Files

There are three files in the **demo** directory:

| File | Description |
|------------------------|---|
| tftp_user.h | Header file that declares the API functions. |
| tftp_user_buf.c | Source code of the API functions. |
| tftp_user_fs.c | Contains the single demo configuration option and other elements. |

6.2 Demo Configuration Option

Set the single demo configuration option in the file **tftp_user_fs.c**.

MAX_FILES

The maximum number of files the module is allowed to use. The default is 2.

6.3 Demo Package API

There are just four functions in the demo.

tftp_user_init

Use this function to initialize the demo module and allocate the required resources.

Note: Call this before any other function.

Format

```
t_tftp_ret tftp_user_init ( void )
```

Arguments

Argument

None.

Return Values

| Return value | Description |
|--------------|-----------------------------------|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERROR | See Error Codes . |

tftp_user_stop

Use this function to stop the TFTP user module.

Format

```
t_tftp_ret tftp_user_stop ( void )
```

Arguments

| Argument |
|----------|
| None. |

Return Values

| Return value | Description |
|--------------|-----------------------------------|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERROR | See Error Codes . |

tftp_user_start

Use this function to start the demo module. This [runs the tests](#).

Note: Call `tftp_user_init()` before this function.

Format

```
t_tftp_ret tftp_user_start ( void )
```

Arguments

Argument

None.

Return Values

| Return value | Description |
|--------------|-----------------------------------|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERROR | See Error Codes . |

tftp_user_delete

Use this function to delete the demo module and release the associated resources.

Format

```
t_tftp_ret tftp_user_delete ( void )
```

Arguments

| Argument |
|----------|
| None. |

Return Values

| Return value | Description |
|--------------|-----------------------------------|
| TFTP_SUCCESS | Successful execution. |
| TFTP_ERROR | See Error Codes . |

6.4 Apache TFTP Server Setup

Testing the PUT and DELETE Methods

To test PUT and DELETE, install an Apache HTTP server on a (virtual) machine. Install and enable the WebDAV module (**mod_dav**).

Note: The following configuration enables uploading of files to the server, so it is not secure.

Configure Apache version 2.4.7-1ubuntu4 on the machine as follows:

```
/etc/apache2/apache2.conf:
<Directory /var/www/html>
  Options Indexes FollowSymLinks
  AllowOverride None
  Require all granted
  Dav On
  <Limit GET POST PUT DELETE HEAD OPTIONS>
    Order allow,deny
    Allow from all
  </Limit>
  <LimitExcept GET POST PUT DELETE HEAD OPTIONS>
    Order deny,allow
    Deny from all
  </LimitExcept>
</Directory>
```

Testing the POST and GET Methods

To test POST and GET, install a CGI script named **cgi_test.py** in the Apache server's html directory. The content of the file **cgi_test.py** is as follows:

```
#!/usr/bin/python
import cgi, cgiib
form = cgi.FieldStorage()
first_name = form.getvalue('first_name')
last_name = form.getvalue('last_name')
print "Content-type: text/html\r\n\r\n"
print "<html><head><title>CGI Program</title></head>"
print "<body><h2>Hello %s %s</h2></body></html>" % (first_name, last_name)
```

6.5 Running the Tests

Start the tests by calling `tftp_user_start()`. The following test cases will run:

| Method | File used | Description |
|--------|-----------|--|
| 1 PUT | upl1.html | Uploads the file upl1.html to the HTTP server. |
| 2 GET | upl1.html | Downloads the file upl1.html and saves it to get1.html . |