



FTL NAND Media Driver for GigaDevice SPI Flash User Guide

Version 1.30

For use with FTL NAND Media Driver for GigaDevice SPI Flash versions 1.02 and above

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1 System Overview

This chapter contains the fundamental information for this module.

The component sections are as follows:

- [Introduction](#) – describes the main elements of the module.
- [Device Overview](#) - summarizes the features of the supported devices.
- [Feature Check](#) – summarizes the main features of the module as bullet points.
- [Packages and Documents](#) – the *Packages* section lists the packages that you need in order to use this module. The *Documents* section lists the relevant user guides.
- [Change History](#) – lists the earlier versions of this manual, giving the software version that each manual describes.

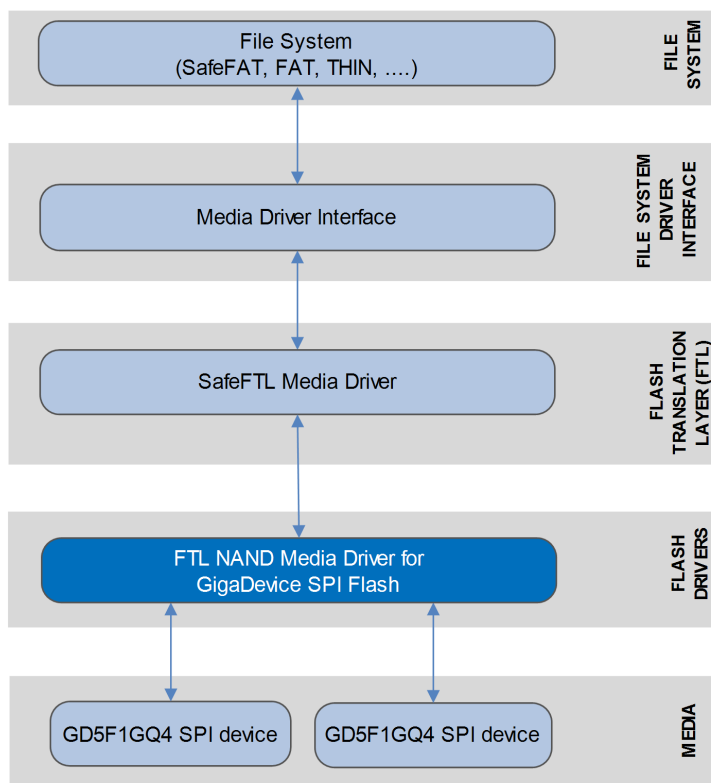
1.1 Introduction

This guide is for those who want to use HCC's FTL NAND Media Driver for GigaDevice Serial Peripheral Interface (SPI) Flash in their system. This supports the GD5F1GQ4xxYIG and GD5F2GQ4xxYIG flash devices from GigaDevice Semiconductor Inc.

This guide covers all aspects of configuration and use. This media driver conforms to the [HCC Media Driver Interface Specification](#).

The media driver provides an interface for a file system to read from and write to NAND flash storage devices. A single media driver can support one or more physical media, each of these being represented as a different drive at the media driver interface. The file system handles all drives identically, regardless of their internal design features.

The diagram below shows a typical system architecture including a file system, media driver and media. As an example, this shows two GD5F1GQ4 devices.



Note the following:

- The file system can be any HCC file system that addresses logical sector arrays (including SafeFAT, FAT, and THIN).
- The Flash Translation Layer (FTL) is the SafeFTL media driver. This has its own manual.
- The NAND flash driver is written specifically for the NAND flash controller (integrated with the GD5F1GQ4 SPI microcontroller) and the specific NAND flash array used.

1.2 Device Overview

This table summarizes the features of the supported devices:

	GD5F1GQ4xxYIG	GD5F2GQ4xxYIG
Size (Gb)	1	2
Page size	2kB + 128 bytes	2kB + 128 bytes
Blocks	1024	2048
Block size	64 pages (2kB + 128 bytes)	64 pages (2kB + 128 bytes)
Internal ECC	per 528 bytes	per 528 bytes

The supported device IDs are as follows:

Device	Type	Size	Voltage
GD5F1GQ4UBYIG	D1h	1Gbit	3.3V
GD5F2GQ4UBYIG	D2h	2Gbit	3.3V
GD5F1GQ4RBYIG	C1h	1Gbit	1.8V
GD5F2GQ4RBYIG	C2h	2Gbit	1.8V
GD5F1GQ4UCYIG	B1h	1Gbit	3.3V
GD5F2GQ4UCYIG	B2h	2Gbit	3.3V
GD5F1GQ4RCYIG	A1h	1Gbit	1.8V
GD5F2GQ4RCYIG	A2h	2Gbit	1.8V

1.3 Feature Check

The main features of the media driver are the following:

- Conforms to the HCC Advanced Embedded Framework.
- Designed for integration with both RTOS and non-RTOS based systems.
- Conforms to the low level NAND flash interface defined by HCC's SafeFTL.
- Supports multiple GigaDevice GD5F1GQ4xxYIG and GD5F2GQ4xxYIG SPI NAND flash drives.

1.4 Packages and Documents

Packages

The table below lists the packages that you need in order to use this module:

Package	Description
hcc_base_doc	This contains the two guides that will help you get started.
media_drv_ftl_base	The base SafeFTL package.
media_drv_ftl_nand_gd5f1g2g_spi	The media driver package described in this document.
psp_template_spi	The SPI Platform Support Package (PSP).

Documents

For an overview of HCC file systems and flash management technologies, see [Product Information](#) on the main HCC website.

Readers should note the points in the [HCC Documentation Guidelines](#) on the HCC documentation website.

HCC Firmware Quick Start Guide

This document describes how to install packages provided by HCC in the target development environment. Also follow the *Quick Start Guide* when HCC provides package updates.

HCC Source Tree Guide

This document describes the HCC source tree. It gives an overview of the system to make clear the logic behind its organization.

HCC Media Driver Interface Guide

This document describes the HCC Media Driver Interface Specification.

HCC SafeFTL User Guide

The user guide for SafeFTL.

HCC FTL NAND Media Driver for GigaDevice SPI Flash User Guide

This is this document.

1.5 Change History

This section describes past changes to this manual.

- To view or download manuals, see [FTL Media Driver PDFs](#).
- For the history of changes made to the package code itself, see [History: media_drv_ftl_nand_gd5f1g2g_spi](#).

The current version of this manual is 1.30. The full list of versions is as follows:

Manual version	Date	Software version	Reason for change
1.30	2018-05-29	1.02	Added list of supported device IDs to <i>Device Overview</i> .
1.20	2017-08-11	1.01	Corrected <i>Packages</i> list.
1.10	2017-06-27	1.01	New <i>Change History</i> format.
1.00	2016-02-09	1.01	First online version.

2 Source File List

This section describes all the source code files included in the system. These files follow the HCC Embedded standard source tree system, described in the [HCC Source Tree Guide](#). All references to file pathnames refer to locations within this standard source tree, not within the package you initially receive.

Note: Do not modify any files except the configuration file.

2.1 API Header File

The file `src/api/api_ftl_nand_gd5f1g2g_spi.h` is the only file that should be included by an application using this module. For details of the single API function, see [Application Programming Interface](#).

2.2 Configuration File

The file `src/config/config_ftl_nand_gd5f1g2g_spi.h` contains all the [configurable parameters](#) of the system. Configure these as required.

2.3 Source Code File

The file `src/media-drv/ftl/drivers/nand/gigadevice/gd5f1g2g_spi.c` holds the source code for the media driver. **This file should only be modified by HCC.**

2.4 Version File

The file `src/version/ver_ftl_nand_gd5f1g2g_spi.h` contains the version number of this module. This version number is checked by all modules that use a module to ensure system consistency over upgrades.

3 Configuration Options

Set the system configuration options in the file `src/config/config_ftl_nand_gd5f1g2g_spi.h`. This section lists the available options and their default values.

GD5F1G2G_SPI_UID

The SPI unit ID. The default is 0.

GD5F1G2G_SPI_BAUD_RATE

The frequency for SPI. The default is 25000000.

GD5F1G2G_FREE_BLOCK_MIN

The number of free blocks. The value must not exceed `MDRIVER_FTL_MAX_FREE_BLOCKS`. The default is 18.

The total number of management blocks is (`GD5F1G2G_FREE_BLOCK_MIN` + maximum number of bad blocks). This depends on the device detected.

GD5F1G2G_LOG_BLOCK_AVAILABLE

The number of log blocks. The value must not exceed `MDRIVER_FTL_MAX_LOG_BLOCK_AVAIL`. The default is 5; do not set it below this.

GD5F1G2G_NUM_OF_DIF_MAPBLOCK

The number of blocks used for mapping in the system. The default is 2. The valid range is 1 to 16 inclusive.

GD5F1G2G_MAPBLOCK_SHADOW

The number of map shadow blocks. The default is 2. 1 is the minimum value.

The system may be more efficient if more map shadow blocks are used, but each additional block reduces the number of free blocks in the system.

GD5F1G2G_RESERVED_BLOCKS

The number of reserved blocks, the blocks at the start of the flash area that the driver should not use. The default is 0.

GD5F1G2G_WEAR_STATIC_LIMIT

The maximum value that the difference between the maximum and minimum wear count can be. The default is 1024.

GD5F1G2G_WEAR_STATIC_COUNT

The number of merge operations after which static wear checking must be run. The default is 128.

GD5F1G2G_LL_TEST

Set this to 1 to enable low level driver raw testing mode. The default is 0.

3.1 Restriction

The following must not be less than 8:

$$\text{GD5F1G2G_FREE_BLOCK_MIN} - (\text{GD5F1G2G_NUM_OF_DIF_MAPBLOCK} * \text{GD5F1G2G_MAPBLOCK_SHADOW} + 1) - \text{GD5F1G2G_LOG_BLOCK_AVAILABLE}$$

4 Application Programming Interface

This section describes the single Application Programming Interface (API) function and the structure it uses.

When the media driver is used:

1. The file system calls the media driver's **ftldrv_gd5f1g2g_init()** function.
2. **ftldrv_gd5f1g2g_init()** returns a pointer to a *t_ftl_driver* structure containing a set of functions for accessing the media driver.

4.1 ftldrv_gd5f1g2g_init

This function initializes the driver for this device.

This is normally called automatically from SafeFTL, using its [table of flash drives](#). Refer to the [HCC SafeFTL User Guide](#) for details.

Format

```
t_ftl_ret ftldrv_gd5f1g2g_init (
    uint32_t      drvnum,
    t_ftl_driver * * pps_ftl_driver )
```

Arguments

Argument	Description	Type
drv_num	The number of the drive to initialize. 0 is the first drive.	uint32_t
pps_ftl_driver	On return, a pointer to a <i>t_ftl_driver</i> structure defining the interface to that driver.	<i>t_ftl_driver</i> * *

Return values

Return value	Description
0	Successful execution.
1	Operation failed.

4.2 SafeFTL Flash Drive Structure Example

SafeFTL uses a flash drive structure containing all the available flash drives. Each available flash driver must have an entry in this table, specifying its initialization function and the parameter to be passed to it in that function. The flash drives are numbered from 0 to (MDRIVER_FTL_MAX_DRIVE-1). The index to this table is used to reference the flash drive.

This structure is held in the main SafeFTL package's **src/config/config_mdriver_ftl.c** file.

The following example shows how an GD5F1G2G drive would appear in this structure. In this case it is the only NAND drive, followed by two NOR drives.

```
t_ftldrive_init as_ftldrive_init[MDRIVER_FTL_MAX_DRIVE] =
{
    { ftldrv_gd5f1g2g_init, 0U }
    , { ftl_nor_init, 0U }
    , { ftl_nor_init, 1U }
};
```

4.3 Error Codes

If a function executes successfully, it returns with LL_OK, a value of zero. The following table shows the meaning of the error codes.

Return Value	Value	Description
LL_OK	0	Successful execution.
LL_ERROR	1	Operation failed.

4.4 t_ftl_driver

The `ftldrv_gd5f1g2g_init()` function returns a pointer to this `t_ftl_driver` structure.

Element	Type	Description
<code>user_data</code>	<code>uint32_t</code>	User-defined data.
<code>pf_getphy</code>	<code>(* pf_getphy)</code>	Pointer to getphy() function.
<code>pf_read</code>	<code>(* pf_read)</code>	Pointer to read() function.
<code>pf_readpart</code>	<code>(* pf_readpart)</code>	Pointer to readpart() function.
<code>pf_write</code>	<code>(* pf_write)</code>	Pointer to write() function.
<code>pf_writedouble</code>	<code>(* pf_writedouble)</code>	Pointer to writedouble() function.
<code>pf_erase</code>	<code>(* pf_erase)</code>	Pointer to erase() function.
<code>pf_isbadblock</code>	<code>(* pf_isbadblock)</code>	Pointer to isbadblock() function.
<code>pf_readonebyte</code>	<code>(* pf_readonebyte)</code>	Pointer to readonebyte() function.

5 Integration

This section describes all aspects of the module that require integration with your target project. This includes porting and configuration of external resources.

5.1 PSP Porting

The Platform Support Package (PSP) is designed to hold all platform-specific functionality, either because it relies on specific features of a target system, or because this provides the most efficient or flexible solution for the developer.

The module makes use of the following standard PSP SPI functions. These are described in the [HCC SPI Driver PSP User Guide](#).

Function	Package	Element	Description
psp_spi_init()	psp_base	psp_spi	Initializes the SPI port.
psp_spi_start()	psp_base	psp_spi	Starts the SPI port.
psp_spi_cs_hi()	psp_base	psp_spi	Sets chip select high.
psp_spi_cs_lo()	psp_base	psp_spi	Sets chip select low.
psp_spi_get_baudrate()	psp_base	psp_spi	Gets the baudrate.
psp_spi_set_baudrate()	psp_base	psp_spi	Sets the baudrate.
psp_spi_rx()	psp_base	psp_spi	Receives a number of bytes.
psp_spi_tx()	psp_base	psp_spi	Transmits a number of bytes.
psp_spi_tx1()	psp_base	psp_spi	Transmits one byte.
psp_spi_txx()	psp_base	psp_spi	Transmits and receives data over the SPI.
psp_spi_lock()	psp_base	psp_spi	Locks the SPI for the specific unit. This can be useful if multiple units are attached to the same SPI bus.
psp_spi_unlock()	psp_base	psp_spi	Unlocks the SPI for the specific unit. This can be useful if multiple units are attached to the same SPI bus.