

# Embedded Encryption Manager User Guide

Version 1.30 BETA

For use with Embedded Encryption Manager versions  
1.17 and above

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# 1 System Overview

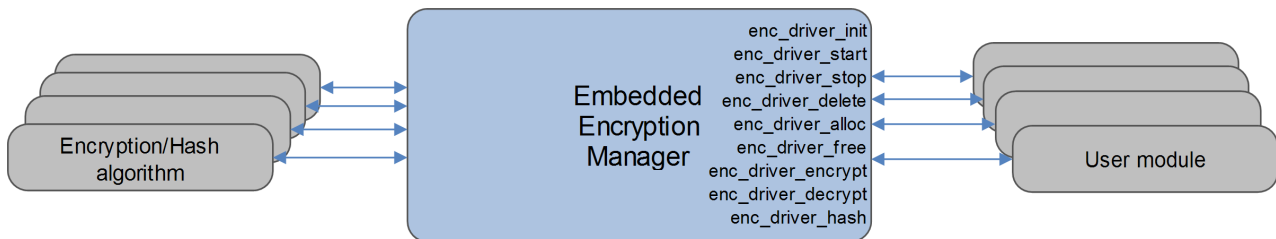
## 1.1 Introduction

This guide is for those who want to implement the HCC Embedded Encryption Manager™ to manage the interface to encryption and hash algorithms.

The Embedded Encryption Manager (EEM) has two interfaces:

1. Used to register encryption/hash algorithms, associating these with the EEM. Each algorithm has a handle that is obtained during registration. The user requires this handle to use the algorithm; they must pass this to the user module. The registered algorithms are stored in a table.
2. Used by user modules to access the registered algorithms. The algorithm user uses a standard set of EEM API functions to access the algorithm. The user module initializes/starts/stops/deletes algorithms by calling the appropriate functions. The EEM controls whether an algorithm is really initialized/started/stopped/deleted when a user calls such a function. The EEM provides mutual exclusion only for its internal data; execution of algorithm functions is not protected.

The system structure is shown below:



A fully developed user module should implement all the API functions shown above. A minimal implementation of an algorithm should consist of the initialization function and one of the encryption /decryption/hash functions.

**Note:** Although every attempt has been made to simplify the system's use, you need a good understanding of the requirements of the systems you are designing in order to obtain the maximum practical benefits. HCC Embedded offers hardware and firmware development consultancy to help you implement your system.

The following encryption algorithms are supported:

- Advanced Encryption Standard (AES).
- Digital Signature Standard (DSS).
- Ephemeral Diffie-Hellman (EDH) algorithm.
- Rivest, Shamir and Adelman (RSA) signature algorithm.
- Triple Data Encryption Standard (3DES).

The following hash algorithms are supported:

- Message Digest Algorithm 5 (MD5).
- Secure Hash Algorithm (SHA-1, SHA-1 HMAC, SHA1-HMAC-96, SHA-256, SHA-384 and SHA-512). (HMAC stands for Hash Message Authentication Code.)
- Tiger/128, Tiger/160, Tiger/192 and Tiger/192 HMAC.

## 1.2 Feature Check

The main features of the EEM are the following:

- Conforms to the HCC Advanced Embedded Framework.
- Fully MISRA-compliant.
- Test suite provides complete MC/DC 100% code coverage. (Order this separately.)
- Designed for integration with both RTOS and non-RTOS based systems.
- Compatible with all commonly used encryption/hash algorithms.
- Supports all HCC modules that allow encryption.
- Compatible with HCC's software encryption implementations of a wide range of standard use algorithms.
- Compatible with HCC hardware-specific algorithm implementations.

## 1.3 Packages and Documents

### Packages

The table below lists the packages that you need in order to use this module.

Package	Description
<code>hcc_base_docs</code>	This contains the two guides that will help you get started.
<code>enc_base</code>	The EEM package.

### Documents

For an overview of HCC verifiable embedded network encryption, see [Product Information](#) on the main HCC website.

Readers should note the points in the [HCC Documentation Guidelines](#) on the HCC documentation website.

#### HCC Firmware Quick Start Guide

This document describes how to install packages provided by HCC in the target development environment. Also follow the [Quick Start Guide](#) when HCC provides package updates.

## HCC Source Tree Guide

This document describes the HCC source tree. It gives an overview of the system to make clear the logic behind its organization.

## HCC Embedded Encryption Manager User Guide

This is this document.

## HCC Algorithm User Guides

There is a separate document for each encryption/hash algorithm. For example, the [Triple Data Encryption Standard User Guide](#) describes the 3DES module.

## 1.4 Change History

This section includes recent changes to this product. For a list of all the changes, refer to the file **src/history/enc/enc\_base.txt** in the distribution package.

Version	Changes
1.17	Barret reduction is now used only if modulus value has a length that is a power of 2.
1.16	Corrected possible use of uninitialized variable in <b>sbn_div_int()</b> .  Get random bytes now uses the real time clock to generate a seed value, not <b>psp_get_tick_count()</b> .
1.15	Added function <b>sbn_add_fast()</b> .  Modified functions <b>sbn_shl()</b> , <b>sbn_shr()</b> to be able to take as input and output the same parameter.  Moved these function declarations to the API file: <b>sbn_get_bit()</b> , <b>sbn_sub_fast()</b> , <b>sbn_add_fast()</b> and <b>sbn_correct_len()</b> .
1.14	Optimized <b>sbn_invers_modulo()</b> . This uses a euclidean GCD algorithm for even modulus values and binary GCD algorithm for odd modulus value.  Corrected the <b>sbn_shr()</b> and <b>sbn_add()</b> functions.  The function <b>sbn_shr()</b> can now take as input and output the same big number variable.  Corrected the length of allocated buffers in <b>sbn_div_int()</b> .
1.13	The function <b>sbn_mul()</b> is now visible to the user. (This is needed by RSA with CRT data.)

## 2 Source File List

This section describes all the source code files included in the system. These files follow the HCC Embedded standard source tree system, described in the *HCC Source Tree Guide*. All references to file pathnames refer to locations within this standard source tree, not within the package you initially receive.

**Note:** Do not modify any files except the configuration file.

---

### 2.1 API Header File

The file `src/api/api_enc.h` should be included by any application using the system. This is the only file that should be included by an application using this module. For details of the functions, see [Application Programming Interface](#).

---

### 2.2 Configuration File

The file `src/config/config_enc.h` contains the configurable parameters of the system. Configure these as required. For details of these options, see [Configuration Options](#).

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### 2.3 System Files

The file `src/enc/core.c` holds the EEM core elements. **This file should only be modified by HCC.**

---

### 2.4 Version File

The file `src/version/ver_enc.h` contains the version number of the EEM. This version number is checked by all modules that use the EEM to ensure system consistency over upgrades.

---

### 2.5 Platform Support Package (PSP) Files

These files provide functions the core code needs to call, depending on the hardware. They are in the directory `src/psp`.

**Note:** You must modify these PSP implementations for your specific microcontroller and development board; see [PSP Porting](#) for details.

---

File	Description
<b>board/demo/main.c</b>	Board test code.
<b>include/psp_aligncheck.h</b>	Defines functions to check alignment and buffer length.
<b>include/psp_array.h</b>	Defines the array macros.
<b>include/psp_syserr.h</b>	Defines <b>psp_syserr()</b> .
<b>target/aligncheck/psp_aligncheck.c</b>	Source code of alignment check and buffer length functions.



## 3 Configuration Options

Set the configuration options listed below in the file `src/config/config_enc.h`.

### **ENC\_DRIVERTAB\_SIZE**

The maximum size of the table of registered encryption/hash algorithms. The maximum possible value is 1024. The default is 1.

### **BN\_STACK\_BUFFERS\_CNT**

The number of big number library buffers for allocating data for internal operations. The default is 1.

### **SBN\_BUF\_LEN**

The maximum size of an input big number in bytes. The default is 256.

### **READ\_CHECK\_ALIGNMENT**

Use this to enable verification of the alignment of an address before read attempts in cases where the address alignment is not guaranteed (that is, in the `bn_shr()` and `bn_shl()` functions). Use this if the target architecture does not support read attempts from non-aligned memory addresses.

There are two settings:

- 1 (the default) – enables address verification before read attempts in appropriate cases.
- 0 – disables address verification. Select this if the address alignment is guaranteed; the program will work faster.

## 4 Algorithm and User Module Overview

### 4.1 Driver Development Rules

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Follow these rules when developing an algorithm:

- A fully developed algorithm must implement all the functions specified by the `t_enc_driver_fn` structure. A minimal implementation of a driver should contain the initialization function and one encryption/decryption/hash function.
- The initialization function should be of type `t_enc_drv_init_fn`. This function is used by the EEM to obtain the structure containing pointers to encryption functions. The initialization function should be the only function visible outside of the source file. All other functions should be declared as static. The initialization function should not call any encryption module functions.
- The algorithm is responsible for implementing mutual exclusion protection, if this is required. If a function is not implemented, its pointer in `t_enc_driver_fn` must be cleared.
- The algorithm must check that all its instances have been freed before it stops. If any instances are not freed, the `enc_stop()` function returns the error `ENC_DRIVER_USED_ERR`.
- Stateful algorithms should return a final computation value when calling `enc_driver_free()`. Users of the EEM should assume that all drivers are stateful.

## 4.2 Algorithm Example

You must implement the functions specified in the `t_enc_driver_fn` structure and the `enc_driver_init()` function. The `enc_driver_init()` function is called by the EEM to obtain the `t_enc_driver_f` structure. Not all functions need to be implemented. If a function is not implemented, clear its pointer in the `t_enc_driver_f` structure.

### Pseudo code of algorithm functions

```
static const t_enc_driver_fn g_my_encdrv_fn =
{
    my_encdrv_init
    , NULL /* The driver does not need starting */
    , my_encdrv_stop
    , my_encdrv_delete
    , my_encdrv_alloc
    , my_encdrv_free
    , my_encdrv_encrypt,
    , my_encdrv_decrypt,
    , my_encdrv_hash
}

t_enc_ret my_encdrv_init_fn( t_enc_driver_fn * * const pp_encdriver)
{
    pp_encdriver = &g_my_encdrv_fn;
    return ENC_SUCCESS;
}

t_enc_ret my_encdrv_encrypt( const t_enc_ins_hdl inst_hdl
    , const uint8_t * const p_in, uint16_t in_len
    , const t_enc_cypher_data * const p_cypher_data
    , uint8_t * const p_out, uint16_t * p_out_len )
{
    hash = my_calc_hash ( p_in, in_len );
    my_encrypt_mask( p_in, in_len, p_cypher_data->p_ecd_key, p_out, p_out_length );
    my_encrypt_add_sign( hash, p_out, p_out_length );
    return ENC_SUCCESS;
}

t_enc_ret my_encdrv_decrypt( const t_enc_ins_hdl inst_hdl
    , const uint8_t * const p_in, uint16_t in_len
    , const t_enc_cypher_data * const p_cypher_data
    , uint8_t * const p_out, uint16_t * p_out_len )
{
    t_enc_ret ret_val;

    ret_val = ENC_FORMAT_ERR;
    hash = my_encrypt_get_sign( p_in, in_length );
    my_remove_sign( p_in, in_length, p_out, p_out_length );
    my_decrypt( p_in, in_len, p_cypher_data->p_ecd_key, p_out, p_out_length );
    hash_val = my_calc_hash( p_out, p_out_len[0] );
    if ( hash_val == hash )
    {
```

```
        ret_val = ENC_SUCCESS;
    }
    return ret_val;
}

t_enc_ret my_encdrv_hash( const t_enc_ins_hdl inst_hdl
    , const void * const p_data, uint16_t data_len
    , void * p_out_buf, uint16_t * p_out_len )
{
    my_swap_data( p_in, in_len, p_out, p_out_len );
    my_calc_hash( p_out, p_out_len );
    return ENC_SUCCESS;
}

t_enc_ret my_encdrv_init()
{
    // make initialization
}

t_enc_ret my_encdrv_delete()
{
    // make deinitialization
}

t_enc_ret my_encdrv_alloc( t_enc_ins_hdl * p_ins_hdl )
{
    * p_ins_hdl = Alloc_instance();
}

t_enc_ret my_encdrv_free( const t_enc_ins_hdl ins_hdl )
{
    Free_Instance(ins_hdl);
}

t_enc_ret my_encdrv_stop()
{
    // Check whether all its instances were free
    for( idx = 0; idx < INSTANCE_NUMBER; idx++ )
    {
        if ( inst[idx] != FREE )
            return ENC_DRIVER_USED_ERR;
    }
    return ENC_SUCCESS;
}
```

## 4.3 User Module Example

This example shows how to use the encryption library. It assumes that *my\_mod* is the name of a user module that uses AES encryption. The user implements a function that registers the algorithm handler in their module.

Before using this code, initialize the EEM. This is usually done within the main function. The user module should call **enc\_driver\_init()** and **enc\_driver\_start()** to initialize and start the algorithm, respectively.

The following example code is only a suggestion of how the algorithm should be initialized and started.

### Initialization Pseudocode

```
void main ( void )
{
    t_enc_ret      ret_val;
    ret_val = enc_init();

    if ( ret_val == ENC_SUCCESS )
    {
        ret_val = my_mod_init( );
    }
    if ( ret_val == ENC_SUCCESS )
    {
        ret_val = enc_start();
    }
    if ( ret_val == MY_MOD_SUCCESS )
    {
        ret_val = enc_register( aes_drv_init, &g_enc_aes_hdl );
    }
    if ( ret_val == MY_MOD_SUCCESS )
    {
        ret_val = enc_driver_init( g_enc_aes_hdl );
    }
    if ( ret_val == ENC_SUCCESS )
    {
        ret_val = my_mod_register( g_enc_aes_hdl );
    }
    if ( ret_val == ENC_SUCCESS )
    {
        ret_val = my_mod_start();
    }

    other initializations ....
} /* main */
```

## User Module Pseudocode

```
int my_mod_init()
{
    g_my_encypher_data.p_ecd_init_vect = g_my_init_vect;
    g_my_encypher_data.ecd_init_vect_size = MY_INIT_VECTOR_SIZE;
    g_my_encypher_data.p_ecd_key = g_my_aes_key;
    g_my_encypher_data.ecd_key_size = MY_AES_KEY_SIZE;
    return MY_MOD_SUCCESS;
}

int my_mod_register( drv_hdl )
{
    g_my_aes_hdl = drv_hdl;
    return MY_MOD_SUCCESS;
}

int my_mod_start()
{
    enc_driver_start( g_my_aes_hdl );
    return MY_MOD_SUCCESS;
}

int my_mod_stop()
{
    enc_driver_stop( g_my_aes_hdl );
    return MY_MOD_SUCCESS;
}

int my_mod_encrypt( uint8_t p_buf, uint16_t length, uint8_t p_out, uint8_t out_length )
{
    enc_driver_alloc( g_my_aes_hdl, g_my_aes_inst); /* Assume that driver is stateful */
    enc_driver_encrypt( g_my_eas_hdl, g_my_aes_inst, p_buf, length, &g_my_encypher_data, p_out,
out_length );
    enc_driver_free( g_my_aes_inst, p_out2, out_length2 ); /* Concatenate p_out with p_out2 */
    return MY_MOD_SUCCESS;
}
```

## 5 Application Programming Interface

This section describes all the Application Programming Interface (API) functions.

### 5.1 Module Management

These functions control the EEM itself. Call these as required before any of the algorithm functions.

**Note:** You must call **enc\_init()** and then **enc\_start()** before calling **enc\_register()**.

Function	Description
<b>enc_init()</b>	Initializes the EEM and allocates the required resources.
<b>enc_start()</b>	Starts the EEM.
<b>enc_stop()</b>	Stops the EEM.
<b>enc_delete()</b>	Deletes the EEM and releases the resources it used.
<b>enc_register()</b>	Registers an encryption/hash algorithm. This adds it to the table of registered algorithms.
<b>enc_deregister()</b>	Deregisters an encryption/hash algorithm. This removes it from the table of registered algorithms.

## enc\_init

Use this function to initialize the EEM and allocate the required resources.

**Note:** You must call this function first.

### Format

```
t_enc_ret enc_init (void)
```

### Arguments

#### Argument

None.

### Return Values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	Failed to obtain mutex.



## enc\_start

Use this function to start the EEM.

**Note:** You must call **enc\_init()** before this function.

### Format

```
t_enc_ret enc_start (void)
```

### Arguments

#### Argument

None.

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	Module has not been initialized.

## enc\_stop

Use this function to stop the EEM.

This stops all algorithms, even if a function is still using an algorithm.

### Format

```
t_enc_ret enc_stop (void)
```

### Arguments

#### Argument

None.

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	The module had not been started.
ENC_DRIVERS_REG_ERR	An algorithm is still registered.

## enc\_delete

Use this function to delete the EEM and release the associated resources.

**Note:** This function only works after **enc\_stop()** has been called successfully.

### Format

```
t_enc_ret enc_delete (void)
```

### Arguments

#### Argument

None.

### Return Values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	The module was not in initialized state.

## enc\_register

Use this function to register an encryption/hash algorithm. This adds it to the table of registered algorithms.

The function returns the algorithm handle which can be used by a user module to encrypt/decrypt data or calculate a hash value.

**Note:** You must call **enc\_start()** before this function.

### Format

```
t_enc_ret enc_register (
    t_enc_drv_init_fn  p_init_fun,
    t_enc_ifc_hdl *   p_ifc_hdl )
```

### Arguments

Argument	Description	Type
p_init_fun	The algorithm initialization function.	t_enc_drv_init_fn
p_ifc_hdl	A pointer to the algorithm handle.	t_enc_ifc_hdl *

### Return Values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_ALREADY_REG_ERR	The algorithm is already registered.
ENC_PARAM_ERR	A parameter is NULL.
Else	See <a href="#">Error Codes</a> .

## enc\_deregister

Use this function to deregister an encryption/hash algorithm. This removes it from the table of registered algorithms.

You must call **enc\_driver\_delete()** before deregistering an algorithm.

**Note:** An algorithm which is being used by a user module cannot be deregistered.

### Format

```
t_enc_ret enc_deregister (t_enc_ifc_hdl ifc_hdl )
```

### Arguments

Argument	Description	Type
ifc_hdl	The algorithm handle.	t_enc_ifc_hdl

### Return Values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_DRIVER_USED_ERR	The algorithm is being used by a user module so cannot be deregistered.
ENC_INV_HANDLER_ERR	Invalid algorithm handle.
ENC_INVALID_ERR	The module has not been started.

## 5.2 Algorithm Management

Use these functions to manage and use encryption/hash algorithms.

**Note:** For full details of an algorithm's usage, check the implementation and its manual.

Function	Description
<code>enc_driver_init()</code>	Allocates resources for an algorithm.
<code>enc_driver_start()</code>	Enables an algorithm.
<code>enc_driver_stop()</code>	Disables an algorithm.
<code>enc_driver_delete()</code>	Releases the resources associated with an algorithm.
<code>enc_driver_alloc()</code>	<p>Allocates an instance of the algorithm to use. This is needed in case there are multiple users who need to use different instances of a particular algorithm.</p> <p>Some algorithms are stateless and this is not needed for these, but if the algorithm has state (so the next call is dependent on the last) then an instance has to be allocated.</p>
<code>enc_driver_free()</code>	Releases an algorithm instance.
<code>enc_driver_encrypt()</code>	Encrypts input data.
<code>enc_driver_decrypt()</code>	Decrypts input data.
<code>enc_driver_hash()</code>	Calculates the hash value of the input data.
<code>enc_remove_envelop()</code>	Obtains a pointer to the data field within the DER envelope by removing the envelope.
<code>enc_get_random_bytes()</code>	Fills the buffer with random values.

## enc\_driver\_init

Use this function to initialize an encryption/hash algorithm and allocate the required resources.

This function should generally be called by the system, but a user module that it is the only user of the EEM can call it. In the latter case, call this function before starting the algorithm. If this function is called when the algorithm has already been initialized by another user module, it returns an error code.

**Note:** You must call this function before the other algorithm management functions.

### Format

```
t_enc_ret enc_driver_init( t_enc_ifc_hdl ifc_hdl )
```

### Arguments

Argument	Description	Type
ifc_hdl	The algorithm handle.	t_enc_ifc_hdl

### Return Values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	The module was not started or the algorithm has already been initialized by another user module.
ENC_INV_HANDLER_ERR	Invalid algorithm handle.

## enc\_driver\_start

Use this function to start an encryption/hash algorithm.

Call this function from the user module when it starts working with an algorithm.

If this function is called when an algorithm has already been started by another user module, it does not have any effect but does not generate an error code.

**Note:** You must call **enc\_driver\_init()** before this.

### Format

```
t_enc_ret enc_driver_start( t_enc_ifc_hdl ifc_hdl )
```

### Arguments

Argument	Description	Type
ifc_hdl	The algorithm handle.	t_enc_ifc_hdl

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	The module was not started or the algorithm has already been initialized by another user module.
ENC_INV_HANDLER_ERR	Invalid algorithm handle.
ENC_DRIVER_NINIT_ERR	The algorithm was not initialized.



## enc\_driver\_stop

Use this function to stop an encryption/hash algorithm. Call this from the user module when it does not need an algorithm any more.

**Note:** The algorithm is stopped only if no other user module is still using it (that is, when all modules using it have called this function). If the algorithm is being used by another instance, an error is returned.

### Format

```
t_enc_ret enc_driver_stop( t_enc_ifc_hdl ifc_hdl )
```

### Arguments

Argument	Description	Type
ifc_hdl	The algorithm handle.	t_enc_ifc_hdl

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	The module was not started.
ENC_DRIVER_NSTARTED_ERR	The algorithm has not been started.
ENC_INV_HANDLER_ERR	Invalid algorithm handle.

## enc\_driver\_delete

Use this function to delete a stopped encryption/hash algorithm and release the associated resources. Call this from the user module when it is closing.

**Note:** The algorithm is deleted only if no other user module is still using it (that is, when all the modules that used it have called this function).

### Format

```
t_enc_ret enc_driver_delete( t_enc_ifc_hdl ifc_hdl )
```

### Arguments

Argument	Description	Type
ifc_hdl	The algorithm handle.	t_enc_ifc_hdl

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	The algorithm was not stopped or had not been initialized.
ENC_INV_HANDLER_ERR	Invalid algorithm handle.
ENC_DRIVER_NINIT_ERR	The algorithm was not initialized.
ENC_DRIVER_USED_ERR	The algorithm is still in use.

## enc\_driver\_alloc

Use this function to obtain an encryption/hash algorithm instance for the current user module.

This allocates an instance of the algorithm to use. This is needed in case there are multiple users who need to use different instances of a particular algorithm.

Some algorithms are stateless and this is not needed for these, but if it has state (so the next call is dependent on the last) then an instance has to be allocated.

### Format

```
t_enc_ret enc_driver_alloc(
    t_enc_ifc_hdl    ifc_hdl,
    t_enc_ins_hdl * p_inst_hdl)
```

### Arguments

Argument	Description	Type
ifc_hdl	The algorithm handle.	t_enc_ifc_hdl
p_inst_hdl	A pointer to the algorithm instance handle.	t_enc_ins_hdl *

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	The module was not started.
ENC_INV_HANDLER_ERR	Invalid algorithm handle.
ENC_DRIVER_NSTARTED_ERR	The algorithm has not been started.

## enc\_driver\_free

Use this function to release an encryption/hash algorithm instance.

### Format

```
t_enc_ret enc_driver_free (
    t_enc_ifc_hdl   ifc_hdl,
    t_enc_ins_hdl   inst_hdl )
```

### Arguments

Argument	Description	Type
ifc_hdl	The encryption instance handle.	t_enc_ifc_hdl
inst_hdl	The algorithm instance handle.	t_enc_ins_hdl

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_INVALID_ERR	The module has not started
ENC_INV_HANDLER_ERR	The algorithm instance handle is invalid.
ENC_DRIVER_NSTARTED_ERR	The algorithm has not been started.

## enc\_driver\_encrypt

Use this function to encrypt input data.

The encryption algorithm to use is specified by the *p\_cypher\_data* structure.

### Format

```
t_enc_ret enc_driver_encrypt(
    const t_enc_ifc_hdl      ifc_hdl,
    const t_enc_ins_hdl      inst_hdl,
    const uint8_t * const   p_in[],
    uint16_t                 in_len,
    const t_enc_cypher_data * const p_cypher_data,
    uint8_t                  p_out[],
    uint16_t *               p_out_len )
```

### Arguments

Argument	Description	Type
ifc_hdl	The algorithm handle.	t_enc_ifc_hdl
inst_hdl	The algorithm instance handle.	t_enc_ins_hdl
p_in[]	A pointer to the input data buffer.	uint8_t *
in_len	The size of the data in bytes.	uint16_t
p_cypher_data	The structure containing cypher data/the algorithm to use.	t_enc_cypher_data *
p_out[]	On return, the output data buffer.	uint8_t
p_out_len	The number of bytes written to the output buffer.	uint16_t *

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_NOT_SUPPORTED_ERR	Encryption is not supported by the algorithm.
Else	See <a href="#">Error Codes</a> .

## enc\_driver\_decrypt

Use this function to decrypt input data.

The encryption algorithm to use is specified by the *p\_cypher\_data* structure.

### Format

```
t_enc_ret enc_driver_decrypt(
    const t_enc_ifc_hdl      ifc_hdl,
    const t_enc_ins_hdl     inst_hdl,
    const uint8_t * const   p_in[],
    uint16_t                in_len,
    const t_enc_cypher_data * const p_cypher_data,
    uint8_t                 p_out[],
    uint16_t *              p_out_len )
```

### Arguments

Argument	Description	Type
ifc_hdl	The algorithm handle.	t_enc_ifc_hdl
inst_hdl	The algorithm instance handle.	t_enc_ins_hdl
p_in[]	A pointer to the input data	uint8_t *
in_len	The size of the input data in bytes.	uint16_t
p_cypher_data	A structure containing cypher data or the algorithm to use.	t_enc_cypher_data *
p_out[]	On return, the output data buffer.	uint8_t
p_out_len	A pointer to the number of bytes written to the output buffer.	uint16_t *

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_NOT_SUPPORTED_ERR	Decryption is not supported by the algorithm.
Else	See <a href="#">Error Codes</a> .

## enc\_driver\_hash

Use this function to calculate the hash value of the input data.

### Format

```
t_enc_ret enc_driver_hash (
    const t_enc_ifc_hdl  ifc_hdl,
    const t_enc_ins_hdl  inst_hdl,
    const uint8_t        p_data[],
    uint16_t             data_len,
    uint8_t              p_out_buf[],
    uint16_t *           p_out_len)
```

### Arguments

Argument	Description	Type
ifc_hdl	The handle of the hash algorithm to use.	t_enc_ifc_hdl
inst_hdl	The algorithm instance handle.	t_enc_ins_hdl
p_data[]	The input data buffer.	uint8_t
data_len	The length of the data in bytes.	uint16_t
p_out_buf[]	On return, a pointer to the output buffer.	uint8_t
p_out_len	The number of bytes written to the output buffer.	uint16_t *

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_NOT_SUPPORTED_ERR	Hash calculation is not supported by this algorithm.
Else	See <a href="#">Error Codes</a> .

## enc\_remove\_envelop

Use this function to obtain a pointer to the data field within the DER envelope by removing the envelope.

### Format

```
t_enc_ret enc_remove_envelop (
    const uint8_t    p_env[],
    uint16_t         data_len,
    uint16_t *       p_env_len,
    const uint8_t *  pp_field[],
    uint16_t *       p_len )
```

### Arguments

Argument	Description	Type
p_env[]	A pointer to the DER envelope.	uint8_t
data_len	The length of the DER encoded block.	uint16_t
p_env_len	A pointer to the length of the removed envelope (in bytes).	uint16_t *
pp_field[]	A pointer to the data.	uint8_t *
p_len	A pointer to the length of the data (in bytes).	uint16_t *

### Return values

Return value	Description
ENC_SUCCESS	Successful execution.
ENC_DRIVER_ERR	Operation failed.
Else	See <a href="#">Error Codes</a> .



## enc\_get\_random\_bytes

Use this function to fill the buffer with random values.

### Format

```
void enc_get_random_bytes (
    uint8_t  p_buf[],
    uint16_t buf_size )
```

### Arguments

Argument	Description	Type
p_buf[]	A pointer to the output buffer.	uint8_t
buf_size	The size of the output buffer.	uint16_t

### Return values

None.

## 5.3 Error Codes

The table below lists the error codes that may be generated by the API calls.

Error code	Value	Meaning
ENC_SUCCESS	0	No error; function was successful.
ENC_INVALID_ERR	1	Operation not allowed in this state.
ENC_INV_HANDLER_ERR	2	Invalid algorithm handler.
ENC_PARAM_ERR	3	Invalid function input parameter.
ENC_FORMAT_ERR	4	Input data format error.
ENC_NO_SLOT_ERR	5	No free slot to register algorithm.
ENC_NOT_SUPPORTED_ERR	6	Operation not supported by algorithm.
ENC_ALREADY_REG_ERR	7	An algorithm with this ID is already registered.
ENC_DRIVER_USED_ERR	8	Operation not allowed because algorithm is currently in use.
ENC_DRIVER_INIT_ERR	9	Algorithm initialization function failed.
ENC_DRIVER_NINIT_ERR	10	Operation not allowed because algorithm was not initialized.
ENC_DRIVER_NSTARTED_ERR	11	Operation not allowed because algorithm was not started.
ENC_DRIVER_ERR	12	Error in algorithm function.
ENC_DRIVER_INSTANCE_ERR	13	The algorithm instance value is invalid.
ENC_DRIVERS_REG_ERR	14	Operation failed because algorithms are still registered.

The table below lists the invalid handle error codes.

Error code	Value	Meaning
ENC_DRVHDL_INVALID_HANDLE	0xFFFF	No error; function was successful.
ENC_DRVINST_INVALID_HANDLE	0xFFFFFFFF	Invalid input parameter.

## 5.4 Types and Definitions

### t\_enc\_drv\_init\_fn

The `t_enc_drv_init_fn` definition specifies the format of the function used by the EEM to register an algorithm.

This function is used to obtain the structure containing pointers to encryption functions. The `init()` function should be the only function visible outside of the source file. All other functions should be declared as static.

**Note:**

- The algorithm is responsible for implementing mutex protection if this is needed.
- If a function is not implemented, clear its pointer in `t_enc_driver_fn`.

### Format

```
typedef t_enc_ret ( * t_enc_drv_init_fn)( t_enc_driver_fn * * const pp_encdriver )
```

### Arguments

Argument	Description	Type
pp_encdriver	The structure containing the function pointers of the algorithm.	<code>t_enc_driver_fn * *</code>

## t\_enc\_driver\_fn

The *t\_enc\_driver\_fn* structure contains function pointers that are used by the module to run an algorithm.

There is no need to specify all the functions, but you must specify at least one of the following function pointers: *p\_edfn\_calc()*, *p\_edfn\_encrypt()*, or *p\_edfn\_decrypt()*.

```
typedef struct {

t_enc_ret (* p_edfn_init)( void );
t_enc_ret (* p_edfn_start)( void );
t_enc_ret (* p_edfn_stop)( void );
t_enc_ret (* p_edfn_delete)( void );
t_enc_ret (* p_edfn_alloc)( t_enc_ins_hdl * p_ins_hdl );
t_enc_ret (* p_edfn_free) ( const t_enc_ins_hdl ins_hdl, uint8_t p_out_buf[], uint16_t *
p_out_len );

t_enc_ret (* p_edfn_calc)(
    const t_enc_ins_hdl inst_hdl,
    const uint8_t p_data[],
    uint16_t data_len,
    uint8_t p_out_buf[],
    uint16_t * p_out_len );

t_enc_ret (* p_edfn_encrypt) (
    const t_enc_ins_hdl inst_hdl,
    const uint8_t p_in[], uint16_t in_len,
    const t_enc_cypher_data * const p_cypher_data,
    uint8_t p_out[],
    uint16_t * p_out_len );

t_enc_ret (* p_edfn_decrypt) (
    const t_enc_ins_hdl inst_hdl,
    const uint8_t p_in[],
    uint16_t in_len,
    const t_enc_cypher_data * const p_cypher_data,
    uint8_t p_out[],
    uint16_t * p_out_len );

} t_enc_driver_fn;
```

## t\_enc\_cypher\_data

The *t\_enc\_cypher\_data* structure contains cypher data needed by encryption/hash algorithms. It takes this form:

Element	Type	Description
p_ecd_init_vect	uint8_t *	A pointer to the initial data.
ecd_init_vect_size	uint16_t	The length of the initial data vector.
p_ecd_key	void *	A pointer to the buffer storing the private key.
ecd_key_size	uint16_t	The length of the private key in bytes.

## t\_enc\_reg

The *t\_enc\_reg* structure describes an algorithm table entry. When an algorithm is registered, it is assigned an entry in the table. The registration function checks that the algorithm is not already registered, so no algorithm is registered twice.

The structure takes this form:

Element	Type	Description
p_erg_init_fun	t_enc_drv_init_fn	A pointer to the algorithm init function.
p_erg_enc_functions	t_enc_driver_fn *	A pointer to the structure of encryption/hash functions.
erg_init	uint8_t	A flag showing whether the algorithm is initialized.  This is set TRUE when a user calls <b>enc_driver_init ()</b> for the current algorithm. It is set FALSE by a call of <b>enc_driver_delete()</b> .
erg_start_ref_count	uint32_t	The number of users that have started an algorithm but not stopped it.  The algorithm is stopped when <i>erg_start_ref_count</i> is equal to 1 and a user calls <b>enc_driver_stop()</b> .

## t\_big\_num

The *t\_big\_num* structure defines numbers used in large number arithmetic. It takes this form:

Element	Type	Description
p_bn_value	uint8_t *	A pointer to the big number value in little-endian order.  The buffer must be 4 byte-aligned and its size must be a multiple of 4.
bn_len	uint16_t	The length of the value in bytes.
bn_buf_len	uint16_t	The byte length of the data buffer. This must be a multiple of 4.

Note the following:

- If the number length is not set properly, a big number function can produce incorrect results.
- If number length is not a multiple of 4, the last bytes of the buffer must be cleared. For example, if *bn\_len* is 3:

```
buffer = {0x34, 0x12, 0x12, 0x12 }; // is incorrect  
buffer = {0x34, 0x12, 0x12, 0x00 }; // is correct
```

## 6 Integration

The EEM is designed to be as open and as portable as possible. No assumptions are made about the functionality, the behavior, or even the existence, of the underlying operating system. For the system to work at its best, perform the porting outlined below. This is a straightforward task for an experienced engineer.

### 6.1 OS Abstraction Layer

---

The EEM uses the OS Abstraction Layer (OAL) that allows it to run seamlessly with a wide variety of RTOSes, or without an RTOS.

The EEM module uses the following OAL components:

OAL Resource	Number Required
Tasks	0
Mutexes	2
Events	0

## 6.2 PSP Porting

The Platform Support Package (PSP) is designed to hold all platform-specific functionality, either because it relies on specific features of a target system, or because this provides the most efficient or flexible solution for the developer. For full details of its functions and macros, see the *HCC Base Platform Support Package User Guide*.

The test suite makes use of the following standard PSP functions:

Function	Package	Element	Description
<b>psp_getcurrenttime()</b>	psp_base	psp_rtc	Returns the current date and time.
<b>psp_getrand()</b>	psp_base	psp_string	Returns a 32 bit random number.

The module makes use of the following standard PSP macro:

Macro	Package	Element	Description
PSP_RD_BE16	psp_base	psp_endianness	Reads a 16 bit value stored as big-endian from a memory location.

The module makes use of the following PSP functions. These functions are provided by the PSP to perform various tasks. Their design makes it easy for you to port them to work with your hardware solution. The package includes samples in the PSP file **src/psp/target/psp\_aligncheck.c**.

Function	Description
<b>psp_aligncheck()</b>	Initializes the hardware (clocks, GPIO, and so on).
<b>psp_check_buff_length()</b>	Deletes the device, releasing the associated resources.

These functions are described in the following sections.



## psp\_aligncheck

This function is provided by the PSP to check that the address of the first element of the buffer is aligned properly to four bytes.

### Format

```
void psp_aligncheck ( const uint8_t * p_ucBuff )
```

### Arguments

Parameter	Description	Type
p_ucBuff	A pointer to the first element of the buffer.	uint8_t *

### Return Values

None.

## psp\_check\_buff\_length

This function is provided by the PSP to check that the buffer size is a multiple of four.

### Format

```
uint8_t psp_check_buff_length ( uint16_t unLength )
```

### Arguments

Parameter	Description	Type
p_unLength	The length of the buffer to check.	uint16_t

### Return Values

Return value	Description
0	The buffer length is a multiple of four.
1	The buffer length is not a multiple of four.