

# Embedded USB Host CDC-ACM Class Driver User Guide

Version 2.30

For use with USBH CDC-ACM Class Driver versions  
2.08 and above

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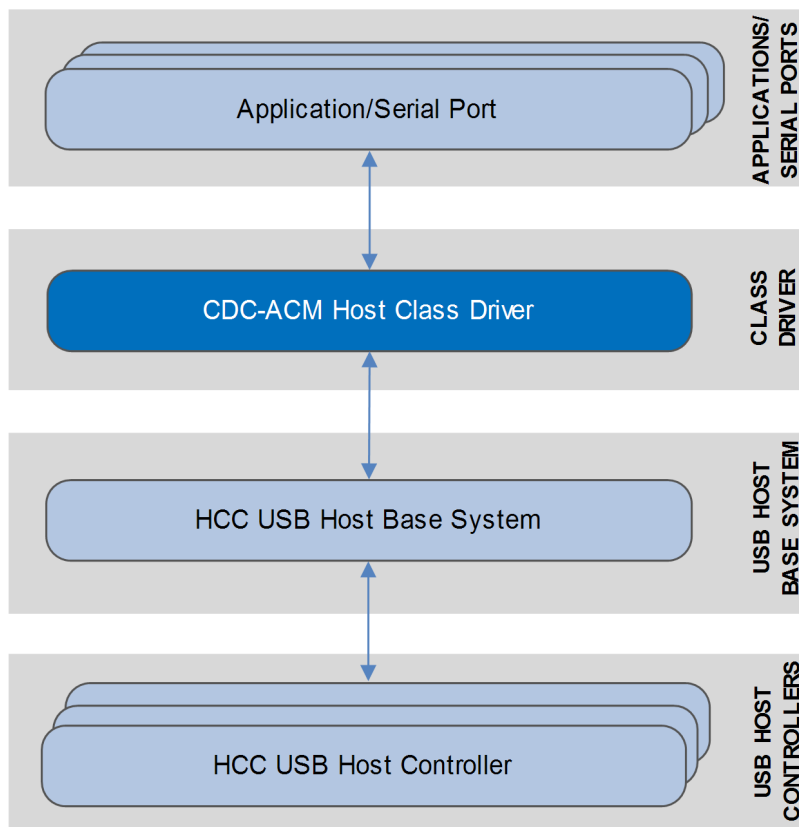
# 1 System Overview

## 1.1 Introduction

This guide is for those who want to implement an Embedded USB CDC-ACM host class driver to control Control Device Class - Abstract Control Module (CDC-ACM) USB devices. The CDC-ACM class provides a serial interface for connecting devices such as modems to an embedded system.

The `usbd_cd_cdc_acm` package provides a CDC-ACM host class driver for a USB stack. The system allows a USB serial port device to be plugged into the host and recognized as a remote serial port. The package provides a set of interface functions for controlling access to the serial port.

The system structure is shown in the diagram below:



The lower layer interface is designed to use HCC Embedded’s USB Host Interface Layer. This layer is standard over different host controller implementations; this means that the code is the same, whichever HCC USB host controller it is interfaced to. For detailed information about this layer, refer to the [HCC USB Host Base System User Guide](#) that is shipped with the base system.

The package provides a set of API functions for controlling access to a device. These are described here, with separate sections for module and line management.

## 1.2 Feature Check

The main features of the class driver are the following:

- It conforms to the HCC Advanced Embedded Framework.
- It can be used with or without an RTOS.
- It is compatible with all HCC USB host controllers.
- It supports all devices that conform to the USB CDC-ACM specification.
- It supports multiple devices connected simultaneously.
- It supports line state and control management.
- It uses a system of callbacks for user-specified events.

## 1.3 Packages and Documents

### Packages

This table lists the packages that you need in order to use this module:

| Package                      | Description  |
|------------------------------|--|
| <code>hcc_base_doc</code>    | This contains the two guides that will help you get started.   |
| <code>usbh_base</code>       | The USB host base package. This is the framework used by USB class drivers to communicate over USB using a specific USB host controller package. |
| <code>usbh_cd_cdc_acm</code> | The USB device CDC-ACM host class driver package described by this document.   |

### Documents

For an overview of HCC's embedded USB stacks, see [Product Information](#) on the main HCC website.

Readers should note the points in the [HCC Documentation Guidelines](#) on the HCC documentation website.

#### HCC Firmware Quick Start Guide

This document describes how to install packages provided by HCC in the target development environment. Also follow the *Quick Start Guide* when HCC provides package updates.

#### HCC Source Tree Guide

This document describes the HCC source tree. It gives an overview of the system to make clear the logic behind its organization.

#### HCC USB Host Base System User Guide

This document defines the USB host base system upon which the complete USB stack is built.

## HCC Embedded USB Host CDC-ACM Class Driver User Guide

This is this document.

### 1.4 Change History

This section includes recent changes to this product. For a list of all the changes, refer to the file **src/history/usb-host/usbh\_cd\_cdcacm.txt** in the distribution package.

| Version | Changes   |
|---------|---|
| 2.08    | Eliminated use of uninitialized variable.<br><br>Unit ID is now checked to prevent buffer indexing error.   |
| 2.07    | Removed warnings.   |
| 2.06    | Updated module to work with USB Host Base major version 3.  |
| 2.05    | USB_STATE_INVALID state is now set in the case of a transaction error instead of USBH_STATE_DISCONNECTED, in order to prevent COM and DATA interface confusion. Previously if an error occurred the same unit ID could be assigned to the next attached device. |

## 2 Source File List

This section describes all the source code files included in the system. These files follow the HCC Embedded standard source tree system, described in the *HCC Source Tree Guide*. All references to file pathnames refer to locations within this standard source tree, not within the package you initially receive.

**Note:** Do not modify any files except the configuration file.

### 2.1 API Header File

---

The file `src/api/api_usbh_cdcacm.h` is the only file that should be included by an application using this module. For details of the API functions, see [Application Programming Interface](#).

### 2.2 Configuration File

---

The file `src/config/config_usbh_cdcacm.h` contains all the configurable parameters of the system. Configure these as required. For details of these options, see [Configuration Options](#).

### 2.3 Source Code

---

The file `src/usb-host/class-drivers/cdc-acm/usbh_cdcacm.c` is the main code for the module. **This file should only be modified by HCC.**

### 2.4 Version File

---

The file `src/version/ver_usbh_cdcacm.h` contains the version number of this module. This version number is checked by all modules that use this module to ensure system consistency over upgrades.

## 3 Configuration Options

Set the system configuration options in the file `src/config/config_usbh_cdcacm.h`. This section lists the available configuration options and their default values.

### 3.1 Standard Options

---

#### **USBH\_CDCACM\_MAX\_UNITS**

The maximum number of CDC-ACM serial units the system can handle. This includes the maximum units per interface and the number of connected devices. The default is 1.

**Note:** If you configure two devices, these take the unit IDs UID 0 and UID 1. (These are referred to by the parameter `uid` in the API functions.)

#### **USBH\_CDCACM\_MAX\_UNITS\_PER\_INTERFACE**

The maximum number of data units the system can handle on one interface. The default is 1.

#### **USBH\_CDCACM\_RXBUF\_COUNT**

The number of buffers to use for receiving in the background. The default is 2.

When a device is plugged in reception automatically starts. When data arrives the user gets a notification /polls for data. In the meantime reception to the next buffer can be started to keep the performance as high as possible.

#### **USBH\_CDCACM\_RXBUF\_SIZE**

The size of a receive buffer. The default is 512. This must be a multiple of 64 for full speed systems, and a multiple of 512 for high speed systems.

#### **USBH\_CDCACM\_COM\_INTERFACE\_ENABLE**

This enables the COM interface. The default is 1.

**Note:** CDC-ACM devices use both a Bulk IN and an Interrupt IN endpoint. If this option is enabled the Interrupt IN endpoint is enabled. If it is disabled one less endpoint is required by the host controller but notifications on the Interrupt channel do not occur. In many applications the Interrupt channel is not required.



**USBH\_CDCACM\_COMBUF\_SIZE**

Size of the COM interface buffer. Keeping 64, the default, is a safe option.

## 3.2 Using Alternates

---

If support for non-standard CDC-ACM devices is required, you can define alternate class, subclass and protocol numbers. The system allows COM channel handling for both on the same data interface.

**Note:** Some devices implement the COM INT endpoint on the same interface where data endpoints are present; this is not standard CDC-ACM but it is supported by this class driver.

**USBH\_CDCACM\_ALT0\_DATA\_CLASS**

The alternate 0 data class. The default is 0xFF.

**USBH\_CDCACM\_ALT0\_DATA\_SCLASS**

The alternate 0 subclass. The default is 0x00.

**USBH\_CDCACM\_ALT0\_DATA\_PROTOCOL**

The alternate 0 data protocol. The default is 0x00.

**USBH\_CDCACM\_ALT1\_DATA\_CLASS**

The alternate 1 data class. The default is 0xFF.

**USBH\_CDCACM\_ALT1\_DATA\_SCLASS**

The alternate 1 subclass. The default is 0xFF.

**USBH\_CDCACM\_ALT1\_DATA\_PROTOCOL**

The alternate 1 data protocol. The default is 0xFF.

## 4 Application Programming Interface

This section documents the Application Programming Interface (API). It includes all the functions that are available to an application program.

### 4.1 Module Management Functions

---

The functions are the following:

| Function                          | Description  |
|-----------------------------------|--|
| <code>usbh_cdcacm_init()</code>   | Initializes the module and allocates the required resources. |
| <code>usbh_cdcacm_start()</code>  | Starts the module.   |
| <code>usbh_cdcacm_stop()</code>   | Stops the module.  |
| <code>usbh_cdcacm_delete()</code> | Deletes the module and releases the resources it used.       |

## usbh\_cdcacm\_init

Use this function to initialize the class driver and allocate the required resources.

**Note:** You must call this function before any other function is used.

### Format

```
int usbh_cdcacm_init ( void )
```

### Arguments

#### Parameter

None.

### Return Values

| Return value | Description                       |
|--------------|-----------------------------------|
| USBH_SUCCESS | Successful execution.             |
| Else         | See <a href="#">Error Codes</a> . |

## usbh\_cdcacm\_start

Use this function to start the class driver.

**Note:** You must call `usbh_cdcacm_init()` before this function.

### Format

```
int usbh_cdcacm_start ( void )
```

### Arguments

#### Parameter

None.

### Return Values

| Return value | Description                       |
|--------------|-----------------------------------|
| USBH_SUCCESS | Successful execution.             |
| Else         | See <a href="#">Error Codes</a> . |

## usbh\_cdcacm\_stop

Use this function to stop the class driver.

### Format

```
int usbh_cdcacm_stop ( void )
```

### Arguments

| Parameter |
|-----------|
| None.     |

### Return Values

| Return value | Description                       |
|--------------|-----------------------------------|
| USBH_SUCCESS | Successful execution.             |
| Else         | See <a href="#">Error Codes</a> . |

## usbh\_cdcacm\_delete

Use this function to delete the class driver and release the associated resources.

### Format

```
int usbh_cdcacm_delete ( void )
```

### Arguments

| Parameter |
|-----------|
| None.     |

### Return Values

| Return value | Description                       |
|--------------|-----------------------------------|
| USBH_SUCCESS | Successful execution.             |
| Else         | See <a href="#">Error Codes</a> . |

## 4.2 Line Management Functions

The functions are the following:

| Function  | Description  |
|---|--|
| <code>usbh_cdcacm_send()</code>                   | Sends data over the CDC-ACM channel.                                     |
| <code>usbh_cdcacm_get_send_state()</code>         | Gets the completion code of the last send.                               |
| <code>usbh_cdcacm_receive()</code>                | Receives data on the CDC-ACM channel.                                    |
| <code>usbh_cdcacm_get_receive_state()</code>      | Gets the state of the last receive.                                      |
| <code>usbh_cdcacm_rx_chars()</code>               | Gets the number of characters in the receive buffer.                     |
| <code>usbh_cdcacm_get_line_coding()</code>        | Gets the current configuration of the specified line.                    |
| <code>usbh_cdcacm_set_line_coding()</code>        | Configures a serial line (its baud rate, bits, parity, and stop bits).   |
| <code>usbh_cdcacm_get_serial_state()</code>       | Gets the serial state. This is sent through the communication interface. |
| <code>usbh_cdcacm_set_control_line_state()</code> | Configures the control line.   |
| <code>usbh_cdcacm_get_port_hdl()</code>           | Gets the port handle.  |
| <code>usbh_cdcacm_present()</code>                | Checks whether a device is connected.                                    |
| <code>usbh_cdcacm_register_ntf()</code>           | Registers a notification function for a specified event type.            |

## usbh\_cdcacm\_send

Use this function to send data over the CDC-ACM channel.

If TX notification is registered, this function returns immediately. You can call the function **usbh\_cdcacm\_get\_send\_state()**, either before or after the notification, to obtain the status of the transfer.

### Format

```
int usbh_cdcacm_send (
    t_usbh_unit_id  uid,
    uint8_t *      buf,
    uint32_t        length )
```

### Arguments

| Parameter | Description                      | Type           |
|-----------|----------------------------------|----------------|
| uid       | The unit ID.                     | t_usbh_unit_id |
| buf       | A pointer to the buffer to send. | uint8_t *      |
| length    | The number of bytes to send.     | uint32_t       |

### Return Values

| Return value | Description                       |
|--------------|-----------------------------------|
| USBH_SUCCESS | Successful execution.             |
| Else         | See <a href="#">Error Codes</a> . |



## usbh\_cdcacm\_get\_send\_state

Use this function to get the completion code of the last send.

If TX notification is registered, a call to **usbh\_cdcacm\_send()** returns immediately. After the notification (or before) you can call **usbh\_cdcacm\_get\_send\_state()** to obtain the status of the transfer.

### Format

```
int usbh_cdcacm_get_send_state ( t_usbh_unit_id uid )
```

### Arguments

| Parameter | Description  | Type           |
|-----------|--------------|----------------|
| uid       | The unit ID. | t_usbh_unit_id |

### Return Values

| Return value                      | Description                       |
|-----------------------------------|-----------------------------------|
| Completion code of the last send. | Successful execution.             |
| Else                              | See <a href="#">Error Codes</a> . |

## usbh\_cdcacm\_receive

Use this function to receive data on the CDC-ACM channel.

### Format

```
int usbh_cdcacm_receive (
    t_usbh_unit_id  uid,
    uint8_t *      buf,
    uint32_t        max_length,
    uint32_t *      rlength )
```

### Arguments

| Parameter  | Description   | Type           |
|------------|---|----------------|
| uid        | The unit ID.  | t_usbh_unit_id |
| buf        | A pointer to the buffer to receive the data.          | uint8_t *      |
| max_length | The size of the buffer.                               | uint32_t       |
| rlength    | On return, the number of bytes written to the buffer. | uint32_t *     |

### Return Values

| Return value | Description                       |
|--------------|-----------------------------------|
| USBH_SUCCESS | Successful execution.             |
| Else         | See <a href="#">Error Codes</a> . |

## usbh\_cdcacm\_get\_receive\_state

Use this function to get the state of the last receive.

- If RX notification is registered, it is sufficient to call **usbh\_cdcacm\_receive()** after the notification.
- If there is no notification, you can use this function to find whether data is available.

### Format

```
int usbh_cdcacm_get_receive_state ( t_usbh_unit_id uid )
```

### Arguments

| Parameter | Description  | Type           |
|-----------|--------------|----------------|
| uid       | The unit ID. | t_usbh_unit_id |

### Return Values

| Return value                         | Description                       |
|--------------------------------------|-----------------------------------|
| Completion code of the last receive. | Successful execution.             |
| Else                                 | See <a href="#">Error Codes</a> . |

## usbh\_cdcacm\_rx\_chars

Use this function to get the number of characters in the receive buffer.

**Note:** If the device sends a zero length packet to the host, this function returns with zero bytes read, even if CDC\_WAIT\_FOREVER is specified.

### Format

```
uint32_t usbh_cdcacm_rx_chars ( t_usbh_unit_id uid )
```

### Arguments

| Parameter | Description  | Type           |
|-----------|--------------|----------------|
| uid       | The unit ID. | t_usbh_unit_id |

### Return Values

| Return value                                |                                   |
|---|-----------------------------------|
| Number of characters in the receive buffer. | Successful execution.             |
| Else  | See <a href="#">Error Codes</a> . |

## usbh\_cdcacm\_get\_line\_coding

Use this function to get the current configuration of the specified line.

### Format

```
int usbh_cdcacm_get_line_coding (
    t_usbh_unit_id  uid,
    uint32_t *      br,
    uint8_t *       b,
    uint8_t *       p,
    uint8_t *       s )
```

### Arguments

| Parameter | Description                | Type           |
|-----------|----------------------------|----------------|
| uid       | The unit ID.               | t_usbh_unit_id |
| br        | The baud rate.             | uint32_t *     |
| b         | <a href="#">Bits.</a>      | uint8_t *      |
| p         | <a href="#">Parity.</a>    | uint8_t *      |
| s         | <a href="#">Stop bits.</a> | uint8_t *      |

### Return Values

| Return value | Description                      |
|--------------|----------------------------------|
| USBH_SUCCESS | Successful execution.            |
| Else         | See <a href="#">Error Codes.</a> |

## usbh\_cdcacm\_set\_line\_coding

Use this function to configure the specified serial line.

### Format

```
int usbh_cdcacm_set_line_coding (
    t_usbh_unit_id  uid,
    uint32_t        br,
    uint8_t         b,
    uint8_t         p,
    uint8_t         s )
```

### Arguments

| Parameter | Description                | Type           |
|-----------|----------------------------|----------------|
| uid       | The unit ID.               | t_usbh_unit_id |
| br        | The baud rate.             | uint32_t       |
| b         | <a href="#">Bits.</a>      | uint8_t        |
| p         | <a href="#">Parity.</a>    | uint8_t        |
| s         | <a href="#">Stop bits.</a> | uint8_t        |

### Return Values

| Return value | Description                      |
|--------------|----------------------------------|
| USBH_SUCCESS | Successful execution.            |
| Else         | See <a href="#">Error Codes.</a> |

## usbh\_cdcacm\_get\_serial\_state

Use this function to get the serial state. This is sent through the communication interface.

**Note:** If [USBH\\_CDCACM\\_COM\\_INTERFACE\\_ENABLE](#) is not set, this function is not available.

### Format

```
uint16_t usbh_cdcacm_get_serial_state ( t_usbh_unit_id uid )
```

### Arguments

| Parameter | Description  | Type           |
|-----------|--------------|----------------|
| uid       | The unit ID. | t_usbh_unit_id |

### Return Values

| Return value                   | Description                       |
|--------------------------------|-----------------------------------|
| A bitmask of the serial state. | Successful execution.             |
| Else                           | See <a href="#">Error Codes</a> . |

## usbh\_cdcacm\_set\_control\_line\_state

Use this function to configure the control line.

### Format

```
int usbh_cdcacm_set_control_line_state (  
    t_usbh_unit_id  uid,  
    uint8_t        rts,  
    uint8_t        dtr )
```

### Arguments

| Parameter | Description    | Type           |
|-----------|----------------|----------------|
| uid       | The unit ID.   | t_usbh_unit_id |
| rts       | The RTS state. | uint8_t        |
| dtr       | The DTR state. | uint8_t        |

### Return Values

| Return value | Description                       |
|--------------|-----------------------------------|
| USBH_SUCCESS | Successful execution.             |
| Else         | See <a href="#">Error Codes</a> . |



## usbh\_cdcacm\_get\_port\_hdl

Use this function to get the port handle.

### Format

```
t_usbh_port_hdl usbh_cdcacm_get_port_hdl ( t_usbh_unit_id uid )
```

### Arguments

| Parameter | Description  | Type           |
|-----------|--------------|----------------|
| uid       | The unit ID. | t_usbh_unit_id |

### Return Values

| Return value          | Description           |
|-----------------------|-----------------------|
| Port handle.          | Successful execution. |
| USBH_PORT_HDL_INVALID | Invalid port handle.  |

## usbh\_cdcacm\_present

Use this function to check whether a device is connected.

### Format

```
int usbh_cdcacm_present ( t_usbh_unit_id uid )
```

### Arguments

| Parameter | Description  | Type           |
|-----------|--------------|----------------|
| uid       | The unit ID. | t_usbh_unit_id |

### Return Values

| Return value | Description           |
|--------------|-----------------------|
| 0            | No device is present. |
| Non-zero.    | A device is present.  |

## usbh\_cdcacm\_register\_ntf

Use this function to register a notification function for a specified event type.

When a device is connected or disconnected, or one of the specific events for this type of device occurs, the notification function is called.

**Note:** It is the user's responsibility to provide any notification functions required by the application. Providing such functions is optional.

### Format

```
int usbh_cdcacm_register_ntf (
    t_usbh_unit_id  uid,
    t_usbh_ntf      ntf,
    t_usbh_ntf_fn   ntf_fn )
```

### Arguments

| Parameter | Description  | Type           |
|-----------|--|----------------|
| uid       | The unit ID.   | t_usbh_unit_id |
| ntf       | The notification type.                                     | t_usbh_ntf     |
| ntf_fn    | The notification function to be used when an event occurs. | t_usbh_ntf_fn  |

### Return Values

| Return value | Description                       |
|--------------|-----------------------------------|
| USBH_SUCCESS | Successful execution.             |
| Else         | See <a href="#">Error Codes</a> . |

## 4.3 Error Codes

If a function executes successfully it returns with a `USBH_SUCCESS` code, a value of 0. The following table shows the meaning of the error codes:

| Return Code                         | Value | Description                                      |
|-------------------------------------|-------|--|
| <code>USBH_SUCCESS</code>           | 0     | Successful execution.                            |
| <code>USBH_SHORT_PACKET</code>      | 1     | IN transfer completed with short packet.         |
| <code>USBH_PENDING</code>           | 2     | Transfer still pending.                          |
| <code>USBH_ERR_BUSY</code>          | 3     | Another transfer in progress.                    |
| <code>USBH_ERR_DIR</code>           | 4     | Transfer direction error.                        |
| <code>USBH_ERR_TIMEOUT</code>       | 5     | Transfer timed out.                              |
| <code>USBH_ERR_TRANSFER</code>      | 6     | Transfer failed to complete.                     |
| <code>USBH_ERR_TRANSFER_FULL</code> | 7     | Cannot process more transfers.                   |
| <code>USBH_ERR_SUSPENDED</code>     | 8     | Host controller is suspended.                    |
| <code>USBH_ERR_HC_HALTED</code>     | 9     | Host controller is halted.                       |
| <code>USBH_ERR_REMOVED</code>       | 10    | Transfer finished due to device removal.         |
| <code>USBH_ERR_PERIODIC_LIST</code> | 11    | Periodic list error.                             |
| <code>USBH_ERR_RESET_REQUEST</code> | 12    | Reset request during enumeration.                |
| <code>USBH_ERR_RESOURCE</code>      | 13    | OS resource error.                               |
| <code>USBH_ERR_INVALID</code>       | 14    | Invalid identifier/type (HC, EP HDL, and so on). |
| <code>USBH_ERR_NOT_AVAILABLE</code> | 15    | Item not available.                              |
| <code>USBH_ERR_INVALID_SIZE</code>  | 16    | Invalid size.                                    |
| <code>USBH_ERR_NOT_ALLOWED</code>   | 17    | Operation not allowed.                           |
| <code>USBH_ERROR</code>             | 18    | General error.                                   |

## 4.4 Types and Definitions

### t\_usbh\_ntf\_fn

The `t_usbh_ntf_fn` definition specifies the format of the notification function. It is defined in the USB host base system in the file `api_usb_host.h`.

#### Format

```
int ( * t_usbh_ntf_fn )(
    t_usbh_unit_id  uid,
    t_usbh_ntf      ntf )
```

#### Arguments

| Parameter | Description                             | Type           |
|-----------|---|----------------|
| uid       | The unit ID.                            | t_usbh_unit_id |
| ntf       | The <a href="#">notification code</a> . | t_usbh_ntf     |

### Notification Codes

The standard notification codes shown below are defined in the USB host base system in the file `api_usb_host.h`.

| Notification        | Value | Description                      |
|---------------------|-------|----------------------------------|
| USBH_NTF_CONNECT    | 1     | Connection notification code.    |
| USBH_NTF_DISCONNECT | 2     | Disconnection notification code. |

The additional notification codes provided by this module are as follows:

| Notification        | Value                | Description                      |
|---------------------|----------------------|----------------------------------|
| USBH_NTF_CDCACM_RX  | USBH_NTF_CD_BASE + 0 | Data has been received.          |
| USBH_NTF_CDCACM_TX  | USBH_NTF_CD_BASE + 1 | Data has been sent.              |
| USBH_NTF_CDCACM_NTF | USBH_NTF_CD_BASE + 2 | The line state has been changed. |

## Bit Number Codes

This table shows the bit number codes:

| Code                | Default Setting |
|---------------------|-----------------|
| USBH_CDCSER_BITS_5  | 5               |
| USBH_CDCSER_BITS_6  | 6               |
| USBH_CDCSER_BITS_7  | 7               |
| USBH_CDCSER_BITS_8  | 8               |
| USBH_CDCSER_BITS_16 | 16              |

## Parity Codes

This table shows the parity codes:

| Code                     | Default Setting |
|--------------------------|-----------------|
| USBH_CDCSER_PARITY_NONE  | 0               |
| USBH_CDCSER_PARITY_ODD   | 1               |
| USBH_CDCSER_PARITY_EVEN  | 2               |
| USBH_CDCSER_PARITY_MARK  | 3               |
| USBH_CDCSER_PARITY_SPACE | 4               |

## Stop Bit Codes

This table shows the stop bit codes:

| Code                 | Default Setting |
|----------------------|-----------------|
| USBH_CDCSER_STOP_1   | 0               |
| USBH_CDCSER_STOP_1_5 | 1               |
| USBH_CDCSER_STOP_2   | 2               |

## LST Codes

This table shows the LST codes:

| Code                  | Default Setting |
|-----------------------|-----------------|
| USBH_CDCSER_LST_OE    | 1U << 6         |
| USBH_CDCSER_LST_PE    | 1U << 5         |
| USBH_CDCSER_LST_FE    | 1U << 4         |
| USBH_CDCSER_LST_RINGS | 1U << 3         |
| USBH_CDCSER_LST_BREAK | 1U << 2         |
| USBH_CDCSER_LST_DSR   | 1U << 1         |
| USBH_CDCSER_LST_DCD   | 1U << 0         |

**Note:** These are unique bits in a set of bit values.

## 5 Integration

This section specifies the elements of this package that need porting, depending on the target environment.

### 5.1 OS Abstraction Layer

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All HCC modules use the OS Abstraction Layer (OAL) that allows the module to run seamlessly with a wide variety of RTOSes, or without an RTOS.

The class driver uses the following OAL components:

| OAL Resource | Number Required |
|--------------|-----------------|
| Tasks        | 0               |
| Mutexes      | 1               |
| Events       | 0               |



## 5.2 PSP Porting

The Platform Support Package (PSP) is designed to hold all platform-specific functionality, either because it relies on specific features of a target system, or because this provides the most efficient or flexible solution for the developer. For full details of its functions and macros, see the [Platform Support Package Base User Guide](#).

The module makes use of the following standard PSP functions:

| Function            | Package  | Component  | Description  |
|---------------------|----------|------------|--|
| <b>psp_memcpy()</b> | psp_base | psp_string | Copies a block of memory. The result is a binary copy of the data. |

The module makes use of the following standard PSP macros:

| Macro       | Package  | Component      | Description   |
|-------------|----------|----------------|---|
| PSP_RD_LE16 | psp_base | psp_endianness | Reads a 16 bit value stored as little-endian from a memory location.      |
| PSP_RD_LE32 | psp_base | psp_endianness | Reads a 32 bit value stored as little-endian from a memory location.      |
| PSP_WR_LE16 | psp_base | psp_endianness | Writes a 16 bit value to be stored as little-endian to a memory location. |
| PSP_WR_LE32 | psp_base | psp_endianness | Writes a 32 bit value to be stored as little-endian to a memory location. |